BEAM	ACRO SERIES: BWD or SWD-BWD Flight	DANCE SERIES 2 VP	RESTRICTED	NO DISI	NO DISMOUNT		VALUE PARTS 'VP'	
	BROKEN if NOT immediate take-off of 2 nd skill	Dance Mounts /	More than 1 Acro C (or any D/	No dismount	performed,	All Dance C = B	A (4) 0.1	
8	Arms move as low as thighs into 2 nd element	Leaps / Hops /	completed =	RE dismount or s		1 st Acro C = B	B (4) 0.3	
	₿autious or slow attempt to connect	Jumps / Turns	No VP credit, no SR & 0.5 off S		off SV			
			4A 4B	<u>10.0 SV</u>	B VP <u>0.3</u>	SR 0.5 each		
					A VP <u>0.1</u>	Acro Flight Series		
					SR <u>0.5</u>	Leap / Jump 180° Split		
					'RE' <u>0.5</u>	Full Turn		
					No Dmt <u>0.3</u>	Dismount A Salto/Aerial		
						No Dance Series	0.2	
					Acro≠CL ↑.2	F/S & B Acro	0.1	
					Dmt≠CL ↑.1	in dismount only 0.05		
					Levels ↑.1	Shape >2 ∧ or uw	0.1	
						>1 Pivot straight legs	<u>0.1</u>	
						3 Movement: F-B-S ea		
					Dynamics ↑.2		stry C-P-E ↑.3	
			4A 4B	10.0 SV	Rhythm ↑.2 B VP <u>0.3</u>	Posture ↑.3	Sureness ↑.2	
			70 70	10.0 34	— B VP <u>0.3</u> A VP <u>0.1</u>	Acro Flight Series	(1 flight)	
					SR 0.5	Leap / Jump 180° Split		
					- 'RE' <u>0.5</u>	Full Turn		
						Dismount A Salto/	/Aerial	
						No Dance Series	0.2	
						F/S & B Acro	0.1	
					Dmt≠CL ↑.1	in dismount only		
					Levels ↑.1	Shape >2 A or uw	0.1	
						>1 Pivot straight legs	0.1	
					2 of	3 Movement: F-B-S ea		
					Dynamics ↑.2		stry C-P-E ↑.3	
			40.	40.0.01/	Rhythm ↑.2		Sureness ↑.2	
			4A 4B	<u>10.0 SV</u>	B VP 0.3	SR 0.5 each Acro Flight Series	(1 flight)	
					A VP 0.1	Leap / Jump 180°		
					SR <u>0.5</u>	' '	Spiit	
					'RE' 0.5	Full Turn	/A: - l	
					No Dmt <u>0.3</u>	Dismount A Salto		
					Dance≠CL ↑.2		0.2	
					— Acro≠CL ↑.2 Dmt≠CL ↑.1	F/S & B Acro	0.1	
					Levels ↑.1	in dismount only Shape >2 Л ог иw	0.05 0.1	
						>1 Pivot straight legs	0.1	
						3 Movement: F-B-S ea		
					Dynamics ↑.2		stry C-P-E ↑.3	
				D Hanford 11.1.2023	Rhythm ↑.2		Sureness ↑.2	
					•	·	•	

BEAM	ACRO SERIES: BWD or SWD-BWD Flight	DANCE SERIES 2 VP	RESTRICTED	NO DISI	NO DISMOUNT		VALUE PARTS 'VP'	
	BROKEN if NOT immediate take-off of 2 nd skill	Dance Mounts /	More than 1 Acro C (or any D/	No dismount	performed,	All Dance C = B	A (4) 0.1	
8	Arms move as low as thighs into 2 nd element	Leaps / Hops /	completed =	RE dismount or s		1 st Acro C = B	B (4) 0.3	
	₿autious or slow attempt to connect	Jumps / Turns	No VP credit, no SR & 0.5 off S		off SV			
			4A 4B	<u>10.0 SV</u>	B VP <u>0.3</u>	SR 0.5 each		
					A VP <u>0.1</u>	Acro Flight Series		
					SR <u>0.5</u>	Leap / Jump 180° Split		
					'RE' <u>0.5</u>	Full Turn		
					No Dmt <u>0.3</u>	Dismount A Salto/Aerial		
						No Dance Series	0.2	
					Acro≠CL ↑.2	F/S & B Acro	0.1	
					Dmt≠CL ↑.1	in dismount only 0.05		
					Levels ↑.1	Shape >2 ∧ or uw	0.1	
						>1 Pivot straight legs	<u>0.1</u>	
						3 Movement: F-B-S ea		
					Dynamics ↑.2		stry C-P-E ↑.3	
			4A 4B	10.0 SV	Rhythm ↑.2 B VP <u>0.3</u>	Posture ↑.3	Sureness ↑.2	
			70 70	10.0 34	— B VP <u>0.3</u> A VP <u>0.1</u>	Acro Flight Series	(1 flight)	
					SR 0.5	Leap / Jump 180° Split		
					- 'RE' <u>0.5</u>	Full Turn		
						Dismount A Salto/	/Aerial	
						No Dance Series	0.2	
						F/S & B Acro	0.1	
					Dmt≠CL ↑.1	in dismount only		
					Levels ↑.1	Shape >2 A or uw	0.1	
						>1 Pivot straight legs	0.1	
					2 of	3 Movement: F-B-S ea		
					Dynamics ↑.2		stry C-P-E ↑.3	
			40.	40.0.01/	Rhythm ↑.2		Sureness ↑.2	
			4A 4B	<u>10.0 SV</u>	B VP 0.3	SR 0.5 each Acro Flight Series	(1 fliabt)	
					A VP 0.1	Leap / Jump 180°		
					SR <u>0.5</u>	' '	Spiit	
					'RE' 0.5	Full Turn	/A: - l	
					No Dmt <u>0.3</u>	Dismount A Salto		
					Dance≠CL ↑.2		0.2	
					— Acro≠CL ↑.2 Dmt≠CL ↑.1	F/S & B Acro	0.1	
					Levels ↑.1	in dismount only Shape >2 Л ог иw	0.05 0.1	
						>1 Pivot straight legs	0.1	
						3 Movement: F-B-S ea		
					Dynamics ↑.2		stry C-P-E ↑.3	
				D Hanford 11.1.2023	Rhythm ↑.2		Sureness ↑.2	
					•	·	•	