

FLOOR	BONUS	0.1	0.2	0.1	0.2	BONUS +0.1	VP
10	Acro Direct:	BB AC AAC	BC AD AAD	2 Dance / Mix	CC BD CD	10.0 SV, all SR & VP, ≥ 0.6 bonus, at least 1 "E" Acro = +0.1 bonus Do not add into SV	A (3) 0.1
	Acro Indirect:	B--C A--D AA--C	C--C B--D A--E AA--D	D-salto + A-jump			B (3) 0.3
	<i>Only Saltos and Aerials may be used for CV</i>			<i>No CV for a turn followed by a jump</i>			C (2) 0.5

SR 0.5 each	+D/E	+CV	9.5 SV	E	D	2C	3B	3A
2-Salto Acro Pass	-VP	___	___					
3 Different Saltos	0.5 -SR	___	___					
180° Leap Passage	0.3 -No Dmt	___	___					
Dismount C Salto	BONUS +0.1							
___ 0.3 No C Salto	↑.2 Dance≠CL	___	___					
___ 0.2 No B Turn	↑.2 Acro≠CL	___	___					
___ 0.1 F/S&B Saltos	↑.1 Last salto≠CL	___	___					
___ 0.1 >2 _{ea} Λ or IW	↑.1 Spatial use	___	___					

Dynamics ↑.2 Footwork ↑.3 Artistry ↑.3 End ≠ Music .1
Rhythm ↑.2 Posture ↑.3 MM≠Relate ↑.3 End ≠ 1 sec .05

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