BARS	Warm-up			RESTRICTED	VP
XD	2:00	Jump to squat on	Cast 45° - 21° from vertical = A <i>(within 10° OK)</i> Long hang pullover from cast = 360° circle Tap/Underswing-Counterswing = -0.3 extra swing	One 'D' VP allowed No 'E' VP No VP & 0.5 off SV	A (5) 0.1 B (2) 0.3
		Maximum execution deductions: 4.0	Courtesty Score: 4.0 5A 2B	<u>X DIAMOND SR 0.5</u>	ea
	-			Skill to clear support 45° of vertica - Not Mt/Dmt - within 10° 360° B Circle - Not Mt/Dmt	
				Additional B Skill Release / Turn / 2 [™] Circle -same or diff Dismount HB - Salto or Hecht or any B dismount from HB	
				<u>10.0 SV</u>	Missing .3 ea -B VP .1 ea -A VP .5 ea -SR .5 ea -'RE'
					0.3 No Dmt
	-		5A 2B	X DIAMOND SR 0.5 Skill to clear support - Not Mt/Dmt - 360° B Circle - Not I Additional B Skill Release / Tum / 2''° Ci Dismount HB - Salt or any B dismour 10.0 SV	45° of vertical within 10° Mt/Dmt rcle -same or diff o or Hecht
			5A 2B	X DIAMOND SR 0.5	
	-			Skill to clear support - Not Mt/Dmt -	45° of vertical within 10°
				360° B Circle - Not Mt/Dmt Additional B Skill Release / Turn / 2 [™] Circle -same or diff	
				Dismount HB - Salt or any B dismour <u>10.0 SV</u>	nt from HB Missing .3 ea -B VP .1 ea -A VP
				8/10/23 D.Hanford	.5 ea -SR .5 ea -'RE' 0.3 No Dmt

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				<u>10.0 SV</u>	Missing .3 ea -B VP .1 ea -A VP .5 ea -SR .5 ea -'RE'
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	-		5A 2B	X DIAMOND SR 0.5 Skill to clear support - Not Mt/Dmt - 360° B Circle - Not I Additional B Skill Release / Tum / 2''° Ci Dismount HB - Salt or any B dismour 10.0 SV	45° of vertical within 10° Mt/Dmt rcle -same or diff o or Hecht
			5A 2B	X DIAMOND SR 0.5	
	-			Skill to clear support - Not Mt/Dmt -	45° of vertical within 10°
				360° B Circle - Not Mt/Dmt Additional B Skill Release / Turn / 2 [™] Circle -same or diff	
				Dismount HB - Salt or any B dismour <u>10.0 SV</u>	nt from HB Missing .3 ea -B VP .1 ea -A VP
				8/10/23 D.Hanford	.5 ea -SR .5 ea -'RE' 0.3 No Dmt