

FLOOR	BONUS			0.1		0.2		0.1		RESTRICTED 'RE'			VALUE PARTS VP	
	9	Acro Direct:	BB	AC	AAC	BC	2 Dance / Mix	CC	More than 1 Acro D/E completed =	All Dance D/E = C	A (3) 0.1			
Acro Indirect:		B--C		AA--C	C--C	No CV for a turn	No CV for a turn	No VP credit & 0.5 off SV	1 st 'RE' Acro D/E = C		B (4) 0.3			
Only Saltos and Aerials may be used for CV					followed by a jump		If last salto, then take -0.3 off SV			C (1) 0.5				

SR	0.5 each	+CV	+D/E	9.7 SV	up to 0.3 CV or 0.2 CV + 0.1 D/E (1st Acro w VP credit)	(D/E)	1C	4B	3A
2-Salto Acro Pass		-VP							
3 Different Saltos		0.5	-SR						
Dance Passage, 180° leap		0.5	'RE'						
Dismount B Salto		0.3	-No Dmt						
0.3 No B Salto		↑.2	Dance≠CL						
0.2 No B Turn		↑.2	Acro≠CL						
0.1 F/S & B saltos		↑.1	Last salto≠CL						
0.1 >2ea Λ or IW		↑.1	Spatial use						

Dynamics ↑.2 Footwork ↑.3 Artistry C-S-E ↑.3 End ≠ Music .1
Rhythm ↑.2 Posture ↑.3 MM≠Relate ↑.3 End ≠ 1 sec .05

SR	0.5 each	+CV	+D/E	9.7 SV	(D/E)	1C	4B	3A
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3 Different Saltos		0.5	-SR					
Dance Passage, 180° leap		0.5	'RE'					
Dismount B Salto		0.3	-No Dmt					
0.3 No B Salto		↑.2	Dance≠CL					
0.2 No B Turn		↑.2	Acro≠CL					
0.1 F/S & B saltos		↑.1	Last salto≠CL					
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3 Different Saltos		0.5 -SR							
Dance Passage, 180° leap		0.5 -'RE'							
Dismount B Salto		0.3 -No Dmt							
0.3 No B Salto		↑.2 Dance≠CL							
0.2 No B Turn		↑.2 Acro≠CL							
0.1 F/S & B saltos		↑.1 Last salto≠CL							
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0.3 No B Salto		↑.2 Dance≠CL						
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