

BEAM	RESTRICTED 'RE'	NO DISMOUNT	All Acro must have flight for CV		0.1	0.2	0.1	0.2	VALUE PARTS 'VP'	
	9	More than 1 Acro D/E completed = No VP credit & 0.5 off SV	No Dmt or salto not initiated or Restricted Element dmt = - 0.3 off SV	2 Acro Flight NO DMT	BC _{salto}	CC			All Dance D/E = C	A (3) 0.1
			3 Acro Flight	BBC	BCC	2 Dance / Mix No DMT	BC	CC	1 st 'RE' Acro D/E=C	B (4) 0.3
			3 Acro Flight with C salto or D/E hand NO DMT = add'l	0.1		Turns	AC CA			C (1) 0.5

SR 0.5 each	+CV ___ +D/E ___	9.7 SV	<i>up to 0.3 CV or 0.2 CV + 0.1 D/E (1st with VP credit)</i>	(D/E)	1C	4B	3A
Acro Flight Series -both flight	-VP ___						
180° Leap / Jump	0.5 -SR ___						
Full Turn	0.5 -'RE' ___						
B Dismount Salto/Aerial	0.3 -No Dmt ___						
<u>0.2</u> No Dance Series	↑.2 Dance≠CL ___						
<u>0.1</u> F/S & B Acro	↑.2 Acro≠CL ___						
<u>0.05</u> in dismount only	↑.1 Dmt≠CL ___						
<u>0.1</u> Shape >2 Λ or ИW	↑.1 Levels ___						
<u>0.1</u> >1 Pivot straight legs	↑.1 Spatial ___						
<u>0.05</u> 2 of 3 Movement: F-B-S ea							
Artistry C-P-E ↑.3	Footwork ↑.3	Dynamics ↑.2					
Sureness ↑.2	Posture ↑.3	Rhythm ↑.2					

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