

BEAM	All Acro must have flight for CV		0.1		0.2		RESTRICTED 'RE'	NO DISMOUNT	VALUE PARTS 'VP'	
	9	2 Acro Flight NO DMT	BC _{salto}	CC				More than 1 Acro	No dmt or salto not initiated	All Dance D/E = C
3 Acro Flight		BBC	BCC	2 Dance / Mix NO DMT	BC	CC	D/E completed = No VP	or restricted element dmt	1 st RE Acro D/E= C	B (4) 0.3
3 Acro Flight with C salto or D/E hand NO DMT = add'l		0.1		Turns	AC CA		and 0.5 off SV	= - 0.3 off SV		C (1) 0.5

up to 0.3 CV or 0.2 CV + 0.1 D/E* (*1st Acro D/E w VP credit)

3A 4B 1C

(D/E) **9.7 SV** +CV +D/E*

	VP	SR	RE'	No Dmt	Dance≠CL	Acro≠CL	Dmt≠CL	Levels	Spatial	SR	Dynamics	
		0.5	0.5	0.3	↑.2	↑.2	↑.1	↑.1	↑.1	0.5 each	Footwork ↑.3	
										Acro Flight Series (both flight)		Artistry C-P-E ↑.3
										180° Leap / Jump		Sureness ↑.2
										Full Turn		
										B Dismount Salto/Aerial		
										No Dance Series	0.2	
										F/S & B Acro	0.1	
										in dismount only		0.05
										Shape >2 Λ or iw	0.1	
										>1 Pivot straight legs	0.1	
										2 of 3 Movement: F-B-S ea		0.05
										Rhythm ↑.2		

3A 4B 1C

(D/E) **9.7 SV** +CV +D/E*

	VP	SR	RE'	No Dmt	Dance≠CL	Acro≠CL	Dmt≠CL	Levels	Spatial	SR	Dynamics	
		0.5	0.5	0.3	↑.2	↑.2	↑.1	↑.1	↑.1	0.5 ea	Footwork ↑.3	
										Acro Flight Series (both flight)		Artistry C-P-E ↑.3
										180° Leap / Jump		Sureness ↑.2
										Full Turn		
										B Dismount Salto/Aerial		
										No Dance Series	0.2	
										F/S & B Acro	0.1	
										in dismount only		0.05
										Shape >2 Λ or iw	0.1	
										>1 Pivot straight legs	0.1	
										2 of 3 Movement: F-B-S ea		0.05
										Rhythm ↑.2		

3A 4B 1C

(D/E) **9.7 SV** +CV +D/E*

	VP	SR	RE'	No Dmt	Dance≠CL	Acro≠CL	Dmt≠CL	Levels	Spatial	SR	Dynamics	
		0.5	0.5	0.3	↑.2	↑.2	↑.1	↑.1	↑.1	0.5 ea	Footwork ↑.3	
										Acro Flight Series (both flight)		Artistry C-P-E ↑.3
										180° Leap / Jump		Sureness ↑.2
										Full Turn		
										B Dismount Salto/Aerial		
										No Dance Series	0.2	
										F/S & B Acro	0.1	
										in dismount only		0.05
										Shape >2 Λ or iw	0.1	
										>1 Pivot straight legs	0.1	
										2 of 3 Movement: F-B-S ea		0.05
										Rhythm ↑.2		

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	9	2 Acro Flight NO DMT	BC _{salto}	CC				More than 1 Acro	No dmt or salto not initiated	All Dance D/E = C
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3 Acro Flight with C salto or D/E hand NO DMT = add'l		0.1		Turns	AC CA		and 0.5 off SV	= - 0.3 off SV		C (1) 0.5

up to 0.3 CV or 0.2 CV + 0.1 D/E* (*1st Acro D/E w VP credit)

3A 4B 1C

(D/E) **9.7 SV**

+CV

+D/E*

SR 0.5 ea

VP		Acro Flight Series (both flight)
SR	0.5	180° Leap / Jump
RE'	0.5	Full Turn
No Dmt	0.3	B Dismount Salto/Aerial
Dance≠CL	↑.2	No Dance Series 0.2
Acro≠CL	↑.2	F/S & B Acro 0.1
Dmt≠CL	↑.1	in dismount only 0.05
Levels	↑.1	Shape >2 Λ or iw 0.1
Spatial	↑.1	>1 Pivot straight legs 0.1
		2 of 3 Movement: F-B-S ea 0.05
Dynamics	↑.2	Footwork ↑.3 Artistry C-P-E ↑.3
Rhythm	↑.2	Posture ↑.3 Sureness ↑.2

3A 4B 1C

(D/E) **9.7 SV**

+CV

+D/E*

SR 0.5 ea

VP		Acro Flight Series (both flight)
SR	0.5	180° Leap / Jump
RE'	0.5	Full Turn
No Dmt	0.3	B Dismount Salto/Aerial
Dance≠CL	↑.2	No Dance Series 0.2
Acro≠CL	↑.2	F/S & B Acro 0.1
Dmt≠CL	↑.1	in dismount only 0.05
Levels	↑.1	Shape >2 Λ or iw 0.1
Spatial	↑.1	>1 Pivot straight legs 0.1
		2 of 3 Movement: F-B-S ea 0.05
Dynamics	↑.2	Footwork ↑.3 Artistry C-P-E ↑.3
Rhythm	↑.2	Posture ↑.3 Sureness ↑.2

3A 4B 1C

(D/E) **9.7 SV**

+CV

+D/E*

SR 0.5 ea

VP		Acro Flight Series (both flight)
SR	0.5	180° Leap / Jump
RE'	0.5	Full Turn
No Dmt	0.3	B Dismount Salto/Aerial
Dance≠CL	↑.2	No Dance Series 0.2
Acro≠CL	↑.2	F/S & B Acro 0.1
Dmt≠CL	↑.1	in dismount only 0.05
Levels	↑.1	Shape >2 Λ or iw 0.1
Spatial	↑.1	>1 Pivot straight legs 0.1
		2 of 3 Movement: F-B-S ea 0.05
Dynamics	↑.2	Footwork ↑.3 Artistry C-P-E ↑.3
Rhythm	↑.2	Posture ↑.3 Sureness ↑.2