

BB Leaps and Jumps - Cross vs Side

Turns →		Root Skill	½ <i>cross or side</i>	¾ <i>cross or side</i>	1/1 <i>cross or side</i>	1½ <i>cross or side</i>
Non-split Basics	<b>Straight Jump</b> <i>= arch = beat jump</i>	<b>A</b> 2.108	<b>A</b> 2.108	<b>B</b> 2.208	<b>C</b> 2.308	<b>D</b> 2.408
	<b>Leg Hop</b> <b>↑ Horizontal</b>	<b>A</b> 2.104	<b>C</b> <i>also fouetté</i> 2.304			
	<b>Cat Leap</b>	<b>A</b> 2.109	<b>B</b> 2.209		<b>C</b> 2.309	<b>D</b> 2.409
	<b>Tuck Jump</b> <b>or Hop</b>	<b>A</b> 2.110	<b>B</b> 2.210	<b>C</b> 2.310	<b>D</b> 2.410	<b>E</b> 2.510
	<b>Wolf Jump</b> <b>or Hop</b>	<b>A</b> 2.111	<b>B</b> 2.211	<b>C</b> 2.311	<b>D</b> 2.411	<b>E</b> 2.511

Unless otherwise stated, a ¼ turn does NOT make a element different!

Stag jumps with one or both legs staggd are the same element. A stag jump is an "A" while a split jump is a "B".

A straight jump, an arch jump and a beat jump are the same "A" elements.

Cross vs Side		Root Elements		Total Turns					
Turns →		Skill in	Skill in	¼	¼	½	½	¾	1/1
Root Skill ↓		<i>CROSS</i>	<i>SIDE</i>	<i>to show in CROSS</i>	<i>to show in SIDE</i>	<i>CROSS</i>	<i>to show in SIDE</i>	<i>either</i>	<i>either</i>
Basic	<b>Split Leap</b>	<b>B</b> <i>straight legs</i> 2.201			<b>B</b> <i>side leap</i> 2.201	<b>C</b> 2.301			
	<b>Split Jump</b>	<b>B</b> 2.201	<b>C</b> <i>also Heinrich</i> 2.301	<b>B</b> 2.201	<b>C</b> 2.301	<b>C</b> <i>cross</i> 2.301	<b>D</b> <i>side</i> 2.401	<b>D</b> 2.401	<b>E</b> 2.501
Jumps	<b>Pike Jump</b>	<b>B</b> 2.206	<b>C</b> <i>side</i> 2.306			<b>C</b> <i>Sekerova</i> 2.306	<b>D</b> <i>side</i> 2.406	<b>D</b> 2.406	<b>E</b> <i>Cox</i> 2.506
	<b>Straddle Jump</b>	<b>B</b> <i>Hill</i> 2.202	<b>C</b> <i>side</i> 2.302	<b>B</b> 2.202	<b>C</b> 2.302	<b>D</b> <i>cross</i> 2.402	<b>D</b> <i>side</i> 2.402	<b>D</b> 2.402	<b>E</b> 2.502
	<b>Straddle Swingdown</b>	<b>B</b> 2.203	<b>C</b> <i>side</i> <i>Fumon</i> 2.303	<b>C</b> 2.303	<b>C</b> <i>also from switch leap</i> 2.303 /2.305	<b>D</b> <i>cross</i> 2.403	<b>D</b> <i>side</i> 2.403	<b>D</b> <i>Companioni</i> 2.403	<b>E</b> 2.503
Leaps	<b>Tour Jeté</b>					<b>D</b> <i>Tour jeté</i> 2.404		<b>D</b> <i>Tour jeté + ¼</i> 2.404	<b>E</b> <i>Tour jeté + ½</i> 2.504
	<b>Switch Leap</b>	<b>C</b> <i>also to straddle</i> <i>also to scale</i> 2.305	<b>D</b> <i>side</i> <i>Concannon</i> 2.405			<b>E</b> <i>switch ½</i> 2.505		<b>E</b> <i>Ikoma</i> 2.505	<b>E</b> <i>Ikoma</i> 2.505
	<b>Switch Side Leap</b>				<b>D</b> <i>switch side</i> <i>Johnson</i> 2.405		<b>D</b> <i>switch side + additional ¼</i> 2.405	<b>E</b> <i>switch side + additional ½</i> 2.505	

Leg Variations →		Stag <i>CROSS</i>	Stag <i>SIDE</i>	Regular <i>CROSS</i>	Regular <i>SIDE</i>	Sheep <i>CROSS</i>	Sheep <i>SIDE</i>	Oversplit <i>CROSS</i>	Oversplit <i>SIDE</i>
Rings	<b>Ring Jump</b>	<b>C</b> <i>stag ring</i> 2.307		<b>C</b> <i>ring jump</i> 2.307		<b>D</b> <i>Sheep jump</i> 2.407		<b>E</b> <i>Yang-bo</i> 2.501	<b>E</b> <i>Teza</i> 2.501
	<b>Switch Ring</b>	<b>D</b> <i>stag switch ring</i> 2.407	<b>E</b> <i>side-Concannon</i> 2.507	<b>E</b> <i>switch ring</i> 2.507				<b>E</b> <i>Courville</i> 2.505	