| BARS | CAST* | RESTRICTED ELEMENTS 'RE': | One Allowable C = B | VP |
|---|---|---|---|---|
| 6 | Credit given if cast is above horizontal ↑ 0.3<br>No amplitude deduction if above 45°<br>If horizontal or below: No SR & -0.3 amplitude | No release moves from *HB→LB or LB→HB* \| *No other C skills allowed*<br>No VP credit & 0.5 off SV<br>If 'RE' Dismount, also -0.3 off SV | Clear Hip HS<br>Stalder HS<br>Toe-on HS | A (5) 0.1<br>B (1) 0.3 |

5A 1B

**LEVEL 6 SR 0.5 ea**

Cast 45° Min*

One Bar Change

Clear 3/6/7 Circle *360o*

Dismount "A" Salto

**10.0 SV** Missing

___ *.3 ea* -B VP
___ *.1 ea* -A VP
___ *.5 ea* -SR
___ *.5 ea* -'RE'
___ *0.3* No Dmt

***Thru-out*** Dynamics ↑.2 HS Precision ↑.1

5A 1B

**LEVEL 6 SR 0.5 ea**

Cast 45° Min*

One Bar Change

Clear 3/6/7 Circle *360o*

Dismount "A" Salto

**10.0 SV** Missing

___ *.3 ea* -B VP
___ *.1 ea* -A VP
___ *.5 ea* -SR
___ *.5 ea* -'RE'
___ *0.3* No Dmt

***Thru-out*** Dynamics ↑.2 HS Precision ↑.1

5A 1B

**LEVEL 6 SR 0.5 ea**

Cast 45° Min*

One Bar Change

Clear 3/6/7 Circle *360o*

Dismount "A" Salto

**10.0 SV** Missing

___ *.3 ea* -B VP
___ *.1 ea* -A VP
___ *.5 ea* -SR
___ *.5 ea* -'RE'
___ *0.3* No Dmt

***Thru-out*** Dynamics ↑.2 HS Precision ↑.1

5A 1B

**LEVEL 6 SR 0.5 ea**

Cast 45° Min*

One Bar Change

Clear 3/6/7 Circle *360o*

Dismount "A" Salto

**10.0 SV** Missing

___ *.3 ea* -B VP
___ *.1 ea* -A VP
___ *.5 ea* -SR
___ *.5 ea* -'RE'
___ *0.3* No Dmt

***Thru-out*** Dynamics ↑.2 HS Precision ↑.1

*8/2/19 D.Hanford*

| BARS | CAST* | RESTRICTED ELEMENTS 'RE': | One Allowable C = B | VP |
|---|---|---|---|---|
| 6 | Credit given if cast is above horizontal ↑ 0.3<br>No amplitude deduction if above 45°<br>If horizontal or below: No SR & -0.3 amplitude | No release moves from *HB→LB or LB→HB* \| *No other C skills allowed*<br>No VP credit & 0.5 off SV<br>If 'RE' Dismount, also -0.3 off SV | Clear Hip HS<br>Stalder HS<br>Toe-on HS | A (5) 0.1<br>B (1) 0.3 |

5A 1B

**LEVEL 6 SR 0.5 ea**

Cast 45° Min*

One Bar Change

Clear 3/6/7 Circle *360o*

Dismount "A" Salto

**10.0 SV** Missing

___ *.3 ea* -B VP
___ *.1 ea* -A VP
___ *.5 ea* -SR
___ *.5 ea* -'RE'
___ *0.3* No Dmt

***Thru-out*** Dynamics ↑.2 HS Precision ↑.1

5A 1B

**LEVEL 6 SR 0.5 ea**

Cast 45° Min*

One Bar Change

Clear 3/6/7 Circle *360o*

Dismount "A" Salto

**10.0 SV** Missing

___ *.3 ea* -B VP
___ *.1 ea* -A VP
___ *.5 ea* -SR
___ *.5 ea* -'RE'
___ *0.3* No Dmt

***Thru-out*** Dynamics ↑.2 HS Precision ↑.1

5A 1B

**LEVEL 6 SR 0.5 ea**

Cast 45° Min*

One Bar Change

Clear 3/6/7 Circle *360o*

Dismount "A" Salto

**10.0 SV** Missing

___ *.3 ea* -B VP
___ *.1 ea* -A VP
___ *.5 ea* -SR
___ *.5 ea* -'RE'
___ *0.3* No Dmt

***Thru-out*** Dynamics ↑.2 HS Precision ↑.1

5A 1B

**LEVEL 6 SR 0.5 ea**

Cast 45° Min*

One Bar Change

Clear 3/6/7 Circle *360o*

Dismount "A" Salto

**10.0 SV** Missing

___ *.3 ea* -B VP
___ *.1 ea* -A VP
___ *.5 ea* -SR
___ *.5 ea* -'RE'
___ *0.3* No Dmt

***Thru-out*** Dynamics ↑.2 HS Precision ↑.1

*8/2/19 D.Hanford*

| BEAM | Time | ACRO Series (2 VP) | RESTRICTED ELEMENTS 'RE': | VP |
|---|---|---|---|---|
| 6 | 1:30 warmup / **1:15** compete | Non-flight series Gps 5/6/7, 1 must achieve HS | No C skills allowed | A (5) 0.1 |
| | If >30 seconds & 10.0 SV | Not in Mount or Dismount | No VP credit & 0.5 off SV | B (1) 0.3 |
| | the CJ takes -0.5 off average | Handstand without turn must be held 2 seconds. | If 'RE' Dismount, then -0.3 off SV | |

*Acro Flight may be in series or isolated*

5A 1B **LEVEL 6 SR 0.5 ea**

Non-flight Acro Series

***OR*** 1 Acro Flight Element

Leap or Jump 180° Split

Full Turn on 1 foot

Dismount "A" Salto/Aerial

**10.0 SV** ____ *.3 ea* -B VP
____ *.1 ea* -A VP
____ *.5 ea* -SR
____ *.5 ea* -'RE'
____ *0.3* No Dmt

***Thru-out*** Art ↑.3 Foot ↑.2 Dyn ↑.2
Pos/Flx ↑.3 Rhy ↑.2 Sure↑.2

5A 1B **LEVEL 6 SR 0.5 ea**

Non-flight Acro Series

***OR*** 1 Acro Flight Element

Leap or Jump 180° Split

Full Turn on 1 foot

Dismount "A" Salto/Aerial

**10.0 SV** ____ *.3 ea* -B VP
____ *.1 ea* -A VP
____ *.5 ea* -SR
____ *.5 ea* -'RE'
____ *0.3* No Dmt

***Thru-out*** Art ↑.3 Foot ↑.2 Dyn ↑.2
Pos/Flx ↑.3 Rhy ↑.2 Sure↑.2

5A 1B **LEVEL 6 SR 0.5 ea**

Non-flight Acro Series

***OR*** 1 Acro Flight Element

Leap or Jump 180° Split

Full Turn on 1 foot

Dismount "A" Salto/Aerial

**10.0 SV** ____ *.3 ea* -B VP
____ *.1 ea* -A VP
____ *.5 ea* -SR
____ *.5 ea* -'RE'
____ *0.3* No Dmt

***Thru-out*** Art ↑.3 Foot ↑.2 Dyn ↑.2
Pos/Flx ↑.3 Rhy ↑.2 Sure↑.2

5A 1B **LEVEL 6 SR 0.5 ea**

Non-flight Acro Series

***OR*** 1 Acro Flight Element

Leap or Jump 180° Split

Full Turn on 1 foot

Dismount "A" Salto/Aerial

**10.0 SV** ____ *.3 ea* -B VP
____ *.1 ea* -A VP
____ *.5 ea* -SR
____ *.5 ea* -'RE'
____ *0.3* No Dmt

***Thru-out*** Art ↑.3 Foot ↑.2 Dyn ↑.2
Pos/Flx ↑.3 Rhy ↑.2 Sure↑.2

| BEAM | Time | ACRO Series (2 VP) | RESTRICTED ELEMENTS 'RE': | VP |
|---|---|---|---|---|
| 6 | 1:30 warmup / **1:15** compete | Non-flight series Gps 5/6/7, 1 must achieve HS | No C skills allowed | A (5) 0.1 |
| | If >30 seconds & 10.0 SV | Not in Mount or Dismount | No VP credit & 0.5 off SV | B (1) 0.3 |
| | the CJ takes -0.5 off average | Handstand without turn must be held 2 seconds. | If 'RE' Dismount, then -0.3 off SV | |

*Acro Flight may be in series or isolated*

5A 1B **LEVEL 6 SR 0.5 ea**

Non-flight Acro Series

***OR*** 1 Acro Flight Element

Leap or Jump 180° Split

Full Turn on 1 foot

Dismount "A" Salto/Aerial

**10.0 SV** ____ *.3 ea* -B VP
____ *.1 ea* -A VP
____ *.5 ea* -SR
____ *.5 ea* -'RE'
____ *0.3* No Dmt

***Thru-out*** Art ↑.3 Foot ↑.2 Dyn ↑.2
Pos/Flx ↑.3 Rhy ↑.2 Sure↑.2

5A 1B **LEVEL 6 SR 0.5 ea**

Non-flight Acro Series

***OR*** 1 Acro Flight Element

Leap or Jump 180° Split

Full Turn on 1 foot

Dismount "A" Salto/Aerial

**10.0 SV** ____ *.3 ea* -B VP
____ *.1 ea* -A VP
____ *.5 ea* -SR
____ *.5 ea* -'RE'
____ *0.3* No Dmt

***Thru-out*** Art ↑.3 Foot ↑.2 Dyn ↑.2
Pos/Flx ↑.3 Rhy ↑.2 Sure↑.2

5A 1B **LEVEL 6 SR 0.5 ea**

Non-flight Acro Series

***OR*** 1 Acro Flight Element

Leap or Jump 180° Split

Full Turn on 1 foot

Dismount "A" Salto/Aerial

**10.0 SV** ____ *.3 ea* -B VP
____ *.1 ea* -A VP
____ *.5 ea* -SR
____ *.5 ea* -'RE'
____ *0.3* No Dmt

***Thru-out*** Art ↑.3 Foot ↑.2 Dyn ↑.2
Pos/Flx ↑.3 Rhy ↑.2 Sure↑.2

5A 1B **LEVEL 6 SR 0.5 ea**

Non-flight Acro Series

***OR*** 1 Acro Flight Element

Leap or Jump 180° Split

Full Turn on 1 foot

Dismount "A" Salto/Aerial

**10.0 SV** ____ *.3 ea* -B VP
____ *.1 ea* -A VP
____ *.5 ea* -SR
____ *.5 ea* -'RE'
____ *0.3* No Dmt

***Thru-out*** Art ↑.3 Foot ↑.2 Dyn ↑.2
Pos/Flx ↑.3 Rhy ↑.2 Sure↑.2

| FLOOR | Dance Passage | ACRO Series (2 with flight) | Restricted Elements 'RE': | VP |
|---|---|---|---|---|
| 6 | Must be 2 different Group 1 VP one must be a Leap with 180o split in cross or side | Acro Series: Only Groups 5/6/7/8 **No Rolls** The Salto/Aerial must be in a different connection or isolated | No C skills allowed No VP credit & 0.5 off SV | A (5) 0.1 B (1) 0.3 **Time: 1:15** |

5A 1B **LEVEL 6 SR 0.5 ea**

_____

3-skill Acro Series *(2 flight)*

Salto / Aerial *(diff series or Iso)*

Dance Passage, *180° Leap*

Full Turn on 1 foot

**10.0 SV** Missing

_____ *.3 ea* -B VP

_____ *.1 ea* -A VP

_____ *.5 ea* -SR

_____ *.5 ea* -'RE'

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

5A 1B **LEVEL 6 SR 0.5 ea**

_____

3-skill Acro Series *(2 flight)*

Salto / Aerial *(diff series or Iso)*

Dance Passage, *180° Leap*

Full Turn on 1 foot

**10.0 SV** Missing

_____ *.3 ea* -B VP

_____ *.1 ea* -A VP

_____ *.5 ea* -SR

_____ *.5 ea* -'RE'

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

5A 1B **LEVEL 6 SR 0.5 ea**

_____

3-skill Acro Series *(2 flight)*

Salto / Aerial *(diff series or Iso)*

Dance Passage, *180° Leap*

Full Turn on 1 foot

**10.0 SV** Missing

_____ *.3 ea* -B VP

_____ *.1 ea* -A VP

_____ *.5 ea* -SR

_____ *.5 ea* -'RE'

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

5A 1B **LEVEL 6 SR 0.5 ea**

_____

3-skill Acro Series *(2 flight)*

Salto / Aerial *(diff series or Iso)*

Dance Passage, *180° Leap*

Full Turn on 1 foot

**10.0 SV** Missing

_____ *.3 ea* -B VP

_____ *.1 ea* -A VP

_____ *.5 ea* -SR

_____ *.5 ea* -'RE'

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

| FLOOR | Dance Passage | ACRO Series (2 with flight) | Restricted Elements 'RE': | VP |
|---|---|---|---|---|
| 6 | Must be 2 different Group 1 VP one must be a Leap with 180o split in cross or side | Acro Series: Only Groups 5/6/7/8 No Rolls The Salto/Aerial must be in a different connection or isolated | No C skills allowed No VP credit & 0.5 off SV | A (5) 0.1 B (1) 0.3 **Time: 1:15** |

5A 1B **LEVEL 6 SR 0.5 ea**

_____

3-skill Acro Series *(2 flight)*

Salto / Aerial *(diff series or Iso)*

Dance Passage, *180° Leap*

Full Turn on 1 foot

**10.0 SV** Missing

_____ *.3 ea* -B VP

_____ *.1 ea* -A VP

_____ *.5 ea* -SR

_____ *.5 ea* -'RE'

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

5A 1B **LEVEL 6 SR 0.5 ea**

_____

3-skill Acro Series *(2 flight)*

Salto / Aerial *(diff series or Iso)*

Dance Passage, *180° Leap*

Full Turn on 1 foot

**10.0 SV** Missing

_____ *.3 ea* -B VP

_____ *.1 ea* -A VP

_____ *.5 ea* -SR

_____ *.5 ea* -'RE'

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

5A 1B **LEVEL 6 SR 0.5 ea**

_____

3-skill Acro Series *(2 flight)*

Salto / Aerial *(diff series or Iso)*

Dance Passage, *180° Leap*

Full Turn on 1 foot

**10.0 SV** Missing

_____ *.3 ea* -B VP

_____ *.1 ea* -A VP

_____ *.5 ea* -SR

_____ *.5 ea* -'RE'

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

5A 1B **LEVEL 6 SR 0.5 ea**

_____

3-skill Acro Series *(2 flight)*

Salto / Aerial *(diff series or Iso)*

Dance Passage, *180° Leap*

Full Turn on 1 foot

**10.0 SV** Missing

_____ *.3 ea* -B VP

_____ *.1 ea* -A VP

_____ *.5 ea* -SR

_____ *.5 ea* -'RE'

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

| BARS | CAST* | RESTRICTED ELEMENTS 'RE': | Allowable "Cs" = B | | VP | |
|---|---|---|---|---|---|---|
| 7 | Credit given if cast is at or above 45° | No other C/D/E skills allowed | Cast HS ½ | Toe-on HS ± ½ | A (5) | 0.1 |
| | Normal cast amplitude deductions apply | No VP credit & 0.5 off SV | Clear Hip HS ± ½ | Stalder HS ± ½ | B (2) | 0.3 |
| | Below 45° = No SR & deduct 0.25-0.3 amplitude | If 'RE' is Dismount, also -0.3 off SV | SR of 2 B clear circles same or different | | | |

5A 2B

**LEVEL 7 SR 0.5 ea**

Cast to Handstand*

B Clear Circle *360o*

B Clear 3/6/7 circle *360o*

Dismount "A" Salto

**10.0 SV** Missing

____ *.3 ea* -B VP

____ *.1 ea* -A VP

____ *.5 ea* -SR

____ *.5 ea* -'RE'

____ *0.3* No Dmt

***Thru-out*** Dynamics ↑.2 HS Precision ↑.1

5A 2B

**LEVEL 7 SR 0.5 ea**

Cast to Handstand*

B Clear Circle *360o*

B Clear 3/6/7 circle *360o*

Dismount "A" Salto

**10.0 SV** Missing

____ *.3 ea* -B VP

____ *.1 ea* -A VP

____ *.5 ea* -SR

____ *.5 ea* -'RE'

____ *0.3* No Dmt

***Thru-out*** Dynamics ↑.2 HS Precision ↑.1

5A 2B

**LEVEL 7 SR 0.5 ea**

Cast to Handstand*

B Clear Circle *360o*

B Clear 3/6/7 circle *360o*

Dismount "A" Salto

**10.0 SV** Missing

____ *.3 ea* -B VP

____ *.1 ea* -A VP

____ *.5 ea* -SR

____ *.5 ea* -'RE'

____ *0.3* No Dmt

***Thru-out*** Dynamics ↑.2 HS Precision ↑.1

5A 2B

**LEVEL 7 SR 0.5 ea**

Cast to Handstand*

B Clear Circle *360o*

B Clear 3/6/7 circle *360o*

Dismount "A" Salto

**10.0 SV** Missing

____ *.3 ea* -B VP

____ *.1 ea* -A VP

____ *.5 ea* -SR

____ *.5 ea* -'RE'

____ *0.3* No Dmt

***Thru-out*** Dynamics ↑.2 HS Precision ↑.1

*8/2/19 D.Hanford*

| BARS | CAST* | RESTRICTED ELEMENTS 'RE': | Allowable "Cs" = B | | VP | |
|---|---|---|---|---|---|---|
| 7 | Credit given if cast is at or above 45° | No other C/D/E skills allowed | Cast HS ½ | Toe-on HS ± ½ | A (5) | 0.1 |
| | Normal cast amplitude deductions apply | No VP credit & 0.5 off SV | Clear Hip HS ± ½ | Stalder HS ± ½ | B (2) | 0.3 |
| | Below 45° = No SR & deduct 0.25-0.3 amplitude | If 'RE' is Dismount, also -0.3 off SV | SR of 2 B clear circles same or different | | | |

5A 2B

**LEVEL 7 SR 0.5 ea**

Cast to Handstand*

B Clear Circle *360o*

B Clear 3/6/7 circle *360o*

Dismount "A" Salto

**10.0 SV** Missing

____ *.3 ea* -B VP

____ *.1 ea* -A VP

____ *.5 ea* -SR

____ *.5 ea* -'RE'

____ *0.3* No Dmt

***Thru-out*** Dynamics ↑.2 HS Precision ↑.1

5A 2B

**LEVEL 7 SR 0.5 ea**

Cast to Handstand*

B Clear Circle *360o*

B Clear 3/6/7 circle *360o*

Dismount "A" Salto

**10.0 SV** Missing

____ *.3 ea* -B VP

____ *.1 ea* -A VP

____ *.5 ea* -SR

____ *.5 ea* -'RE'

____ *0.3* No Dmt

***Thru-out*** Dynamics ↑.2 HS Precision ↑.1

5A 2B

**LEVEL 7 SR 0.5 ea**

Cast to Handstand*

B Clear Circle *360o*

B Clear 3/6/7 circle *360o*

Dismount "A" Salto

**10.0 SV** Missing

____ *.3 ea* -B VP

____ *.1 ea* -A VP

____ *.5 ea* -SR

____ *.5 ea* -'RE'

____ *0.3* No Dmt

***Thru-out*** Dynamics ↑.2 HS Precision ↑.1

5A 2B

**LEVEL 7 SR 0.5 ea**

Cast to Handstand*

B Clear Circle *360o*

B Clear 3/6/7 circle *360o*

Dismount "A" Salto

**10.0 SV** Missing

____ *.3 ea* -B VP

____ *.1 ea* -A VP

____ *.5 ea* -SR

____ *.5 ea* -'RE'

____ *0.3* No Dmt

***Thru-out*** Dynamics ↑.2 HS Precision ↑.1

*8/2/19 D.Hanford*

| BEAM | Time | ACRO Series (2 VP) | Allowed / Restricted 'RE': | VP |
|---|---|---|---|---|
| 7 | 1:30 warm-up / **1:20** compete | Series w/wo Flight Gps 5/6/7, 1 must achieve HS<br>Not in Mount or Dismount<br>Handstand without turn must be held 2 seconds. | 1st C Dance Element = B<br>No other C/D/E skills allowed = 'RE'<br>If 'RE' Dismount, then -0.3 off SV | A (5) 0.1<br>B (2) 0.3 |

*Acro Flight may be in series or isolated*

_____ 5A 2B

**LEVEL 7 SR 0.5 ea**

Acro Series w/wo flight
**AND** 1 Acro flight element

Leap or Jump 180° Split

Full turn on 1 foot

Dismount A Salto/Aerial

**10.0 SV**

____ .3 ea -B VP
____ .1 ea -A VP
____ .5 ea -SR
____ .5 ea -'RE'
____ 0.3 No Dmt

***Thru-out*** Art ↑.3 Foot ↑.2 Dyn ↑.2
Pos/Flx ↑.3 Rhy ↑.2 Sure↑.2

_____ 5A 2B

**LEVEL 7 SR 0.5 ea**

Acro Series- w/wo flight
**AND** 1 Acro flight element

Leap or Jump 180° Split

Full turn on 1 foot

Dismount A Salto/Aerial

**10.0 SV**

____ .3 ea -B VP
____ .1 ea -A VP
____ .5 ea -SR
____ .5 ea -'RE'
____ 0.3 No Dmt

***Thru-out*** Art ↑.3 Foot ↑.2 Dyn ↑.2
Pos/Flx ↑.3 Rhy ↑.2 Sure↑.2

_____ 5A 2B

**LEVEL 7 SR 0.5 ea**

Acro Series- w/wo flight
**AND** 1 Acro flight element

Leap or Jump 180° Split

Full turn on 1 foot

Dismount A Salto/Aerial

**10.0 SV**

____ .3 ea -B VP
____ .1 ea -A VP
____ .5 ea -SR
____ .5 ea -'RE'
____ 0.3 No Dmt

***Thru-out*** Art ↑.3 Foot ↑.2 Dyn ↑.2
Pos/Flx ↑.3 Rhy ↑.2 Sure↑.2

_____ 5A 2B

**LEVEL 7 SR 0.5 ea**

Acro Series- w/wo flight
**AND** 1 Acro flight element

Leap or Jump 180° Split

Full turn on 1 foot

Dismount A Salto/Aerial

**10.0 SV**

____ .3 ea -B VP
____ .1 ea -A VP
____ .5 ea -SR
____ .5 ea -'RE'
____ 0.3 No Dmt

***Thru-out*** Art ↑.3 Foot ↑.2 Dyn ↑.2
Pos/Flx ↑.3 Rhy ↑.2 Sure↑.2

| BEAM | Time | ACRO Series (2 VP) | Allowed / Restricted 'RE': | VP |
|---|---|---|---|---|
| 7 | 1:30 warm-up / **1:20** compete | Series w/wo Flight Gps 5/6/7, 1 must achieve HS<br>Not in Mount or Dismount<br>Handstand without turn must be held 2 seconds. | 1st C Dance Element = B<br>No other C/D/E skills allowed = 'RE'<br>If 'RE' Dismount, then -0.3 off SV | A (5) 0.1<br>B (2) 0.3 |

*Acro Flight may be in series or isolated*

_____ 5A 2B

**LEVEL 7 SR 0.5 ea**

Acro Series w/wo flight
**AND** 1 Acro flight element

Leap or Jump 180° Split

Full turn on 1 foot

Dismount A Salto/Aerial

**10.0 SV**

____ .3 ea -B VP
____ .1 ea -A VP
____ .5 ea -SR
____ .5 ea -'RE'
____ 0.3 No Dmt

***Thru-out*** Art ↑.3 Foot ↑.2 Dyn ↑.2
Pos/Flx ↑.3 Rhy ↑.2 Sure↑.2

_____ 5A 2B

**LEVEL 7 SR 0.5 ea**

Acro Series- w/wo flight
**AND** 1 Acro flight element

Leap or Jump 180° Split

Full turn on 1 foot

Dismount A Salto/Aerial

**10.0 SV**

____ .3 ea -B VP
____ .1 ea -A VP
____ .5 ea -SR
____ .5 ea -'RE'
____ 0.3 No Dmt

***Thru-out*** Art ↑.3 Foot ↑.2 Dyn ↑.2
Pos/Flx ↑.3 Rhy ↑.2 Sure↑.2

_____ 5A 2B

**LEVEL 7 SR 0.5 ea**

Acro Series- w/wo flight
**AND** 1 Acro flight element

Leap or Jump 180° Split

Full turn on 1 foot

Dismount A Salto/Aerial

**10.0 SV**

____ .3 ea -B VP
____ .1 ea -A VP
____ .5 ea -SR
____ .5 ea -'RE'
____ 0.3 No Dmt

***Thru-out*** Art ↑.3 Foot ↑.2 Dyn ↑.2
Pos/Flx ↑.3 Rhy ↑.2 Sure↑.2

_____ 5A 2B

**LEVEL 7 SR 0.5 ea**

Acro Series- w/wo flight
**AND** 1 Acro flight element

Leap or Jump 180° Split

Full turn on 1 foot

Dismount A Salto/Aerial

**10.0 SV**

____ .3 ea -B VP
____ .1 ea -A VP
____ .5 ea -SR
____ .5 ea -'RE'
____ 0.3 No Dmt

***Thru-out*** Art ↑.3 Foot ↑.2 Dyn ↑.2
Pos/Flx ↑.3 Rhy ↑.2 Sure↑.2

| FLOOR | Dance Passage | ACRO Series | Allowed / Restricted 'RE': | VP |
|---|---|---|---|---|
| 7 | Must be 2 different Group 1 VP<br>one must be a Leap with 180o split<br>in cross or side | Bwd Acro Series: 3 flight skills with Layout 2 ft<br>Fwd Acro series: 2 flight skills with Salto/Aerial<br>NO Dive Rolls | 1st C Dance Element = B<br>No other C/D/E skills allowed = 'RE'<br>No VP credit & 0.5 off SV | A (5) 0.1<br>B (2) 0.3 |

5A 2B

**LEVEL 7 SR 0.5 ea**

Acro Series, Back Layout *2 ft*

Fwd Acro Series, Salto/Aerial

Dance Passage, *180° Leap*

Full Turn on 1 foot

**10.0 SV** Missing

___ *.3 ea* -B VP
___ *.1 ea* -A VP
___ *.5 ea* -SR
___ *.5 ea* -'RE'

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

5A 2B

**LEVEL 7 SR 0.5 ea**

Acro Series, Back Layout *2 ft*

Fwd Acro Series, Salto/Aerial

Dance Passage, *180° Leap*

Full Turn on 1 foot

**10.0 SV** Missing

___ *.3 ea* -B VP
___ *.1 ea* -A VP
___ *.5 ea* -SR
___ *.5 ea* -'RE'

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

5A 2B

**LEVEL 7 SR 0.5 ea**

Acro Series, Back Layout *2 ft*

Fwd Acro Series, Salto/Aerial

Dance Passage, *180° Leap*

Full Turn on 1 foot

**10.0 SV** Missing

___ *.3 ea* -B VP
___ *.1 ea* -A VP
___ *.5 ea* -SR
___ *.5 ea* -'RE'

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

5A 2B

**LEVEL 7 SR 0.5 ea**

Acro Series, Back Layout *2 ft*

Fwd Acro Series, Salto/Aerial

Dance Passage, *180° Leap*

Full Turn on 1 foot

**10.0 SV** Missing

___ *.3 ea* -B VP
___ *.1 ea* -A VP
___ *.5 ea* -SR
___ *.5 ea* -'RE'

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

| FLOOR | Dance Passage | ACRO Series | Allowed / Restricted 'RE': | VP |
|---|---|---|---|---|
| 7 | Must be 2 different Group 1 VP<br>one must be a Leap with 180o split<br>in cross or side | Bwd Acro Series: 3 flight skills with Layout 2 ft<br>Fwd Acro series: 2 flight skills with Salto/Aerial<br>NO Dive Rolls | 1st C Dance Element = B<br>No other C/D/E skills allowed = 'RE'<br>No VP credit & 0.5 off SV | A (5) 0.1<br>B (2) 0.3 |

5A 2B

**LEVEL 7 SR 0.5 ea**

Acro Series, Back Layout *2 ft*

Fwd Acro Series, Salto/Aerial

Dance Passage, *180° Leap*

Full Turn on 1 foot

**10.0 SV** Missing

___ *.3 ea* -B VP
___ *.1 ea* -A VP
___ *.5 ea* -SR
___ *.5 ea* -'RE'

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

5A 2B

**LEVEL 7 SR 0.5 ea**

Acro Series, Back Layout *2 ft*

Fwd Acro Series, Salto/Aerial

Dance Passage, *180° Leap*

Full Turn on 1 foot

**10.0 SV** Missing

___ *.3 ea* -B VP
___ *.1 ea* -A VP
___ *.5 ea* -SR
___ *.5 ea* -'RE'

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

5A 2B

**LEVEL 7 SR 0.5 ea**

Acro Series, Back Layout *2 ft*

Fwd Acro Series, Salto/Aerial

Dance Passage, *180° Leap*

Full Turn on 1 foot

**10.0 SV** Missing

___ *.3 ea* -B VP
___ *.1 ea* -A VP
___ *.5 ea* -SR
___ *.5 ea* -'RE'

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

5A 2B

**LEVEL 7 SR 0.5 ea**

Acro Series, Back Layout *2 ft*

Fwd Acro Series, Salto/Aerial

Dance Passage, *180° Leap*

Full Turn on 1 foot

**10.0 SV** Missing

___ *.3 ea* -B VP
___ *.1 ea* -A VP
___ *.5 ea* -SR
___ *.5 ea* -'RE'

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

| BARS | DISMOUNT ≠ CL | Cast before: | RESTRICTED 'RE' | Allowable "C"s = B | VP |
|---|---|---|---|---|---|
| 8 | **B** *or* **BA** 0.00 | Peach Salto or | More than 1 C *(or any D/E)* attempted | Cast HS ½ Toe-on HS ± ½ | A (4) 0.1 |
| | | Bail overshoot ½ turn = | = No VP & 0.5 off SV | Clear Hip HS ± ½ Stalder HS ± ½ | B (4) 0.3 |
| | **A** 0.10 | NO Amplitude deduction | *if Dismount, also -0.3 off SV* | 1st Restricted C = *B* | |

4A 4B **10.0 SV**

| | | | | |
|---|---|---|---|---|
| | B VP | 0.3 | **SR 0.5 ea** | |
| | A VP | 0.1 | 1 Bar Change | |
| | SR | 0.5 | 2 B-Elements, *same or different:* | |
| | 'RE' | 0.5 | B Flight* or Turn** | |
| | No Dmt | 0.3 | B 3/6/7 clear circle* | |
| | | | Dismount A Salto | |
| | | | **Not in DMT **Not in Mt or DMT* | |
| | Vertical | ↑.2 | ¾ Fwd Giant | 0.1 *ea* |
| | DMT≠CL | ↑.1 | Uncharacteristic | 0.1 *ea* |

*Thru-out:* Dynamics ↑.2 HS Precision ↑.1

4A 4B **10.0 SV**

| | | | | |
|---|---|---|---|---|
| | B VP | 0.3 | **SR 0.5 ea** | |
| | A VP | 0.1 | 1 Bar Change | |
| | SR | 0.5 | 2 B-Elements, *same or different:* | |
| | 'RE' | 0.5 | B Flight* or Turn** | |
| | No Dmt | 0.3 | B 3/6/7 clear circle* | |
| | | | Dismount A Salto | |
| | | | **Not in DMT **Not in Mt or DMT* | |
| | Vertical | ↑.2 | ¾ Fwd Giant | 0.1 *ea* |
| | DMT≠CL | ↑.1 | Uncharacteristic | 0.1 *ea* |

*Thru-out:* Dynamics ↑.2 HS Precision ↑.1

4A 4B **10.0 SV**

| | | | | |
|---|---|---|---|---|
| | B VP | 0.3 | **SR 0.5 ea** | |
| | A VP | 0.1 | 1 Bar Change | |
| | SR | 0.5 | 2 B-Elements, *same or different:* | |
| | 'RE' | 0.5 | B Flight* or Turn** | |
| | No Dmt | 0.3 | B 3/6/7 clear circle* | |
| | | | Dismount A Salto | |
| | | | **Not in DMT **Not in Mt or DMT* | |
| | Vertical | ↑.2 | ¾ Fwd Giant | 0.1 *ea* |
| | DMT≠CL | ↑.1 | Uncharacteristic | 0.1 *ea* |

*Thru-out:* Dynamics ↑.2 HS Precision ↑.1

| BARS | DISMOUNT ≠ CL | Cast before: | RESTRICTED 'RE' | Allowable "C"s = B | VP |
|---|---|---|---|---|---|
| 8 | **B** *or* **BA** 0.00 | Peach Salto or | More than 1 C *(or any D/E)* attempted | Cast HS ½ Toe-on HS ± ½ | A (4) 0.1 |
| | | Bail overshoot ½ turn = | = No VP & 0.5 off SV | Clear Hip HS ± ½ Stalder HS ± ½ | B (4) 0.3 |
| | **A** 0.10 | NO Amplitude deduction | *if Dismount, also -0.3 off SV* | 1st Restricted C = *B* | |

4A 4B **10.0 SV**

| | | | | |
|---|---|---|---|---|
| | B VP | 0.3 | **SR 0.5 ea** | |
| | A VP | 0.1 | 1 Bar Change | |
| | SR | 0.5 | 2 B-Elements, *same or different:* | |
| | 'RE' | 0.5 | B Flight* or Turn** | |
| | No Dmt | 0.3 | B 3/6/7 clear circle* | |
| | | | Dismount A Salto | |
| | | | **Not in DMT **Not in Mt or DMT* | |
| | Vertical | ↑.2 | ¾ Fwd Giant | 0.1 *ea* |
| | DMT≠CL | ↑.1 | Uncharacteristic | 0.1 *ea* |

*Thru-out:* Dynamics ↑.2 HS Precision ↑.1

4A 4B **10.0 SV**

| | | | | |
|---|---|---|---|---|
| | B VP | 0.3 | **SR 0.5 ea** | |
| | A VP | 0.1 | 1 Bar Change | |
| | SR | 0.5 | 2 B-Elements, *same or different:* | |
| | 'RE' | 0.5 | B Flight* or Turn** | |
| | No Dmt | 0.3 | B 3/6/7 clear circle* | |
| | | | Dismount A Salto | |
| | | | **Not in DMT **Not in Mt or DMT* | |
| | Vertical | ↑.2 | ¾ Fwd Giant | 0.1 *ea* |
| | DMT≠CL | ↑.1 | Uncharacteristic | 0.1 *ea* |

*Thru-out:* Dynamics ↑.2 HS Precision ↑.1

4A 4B **10.0 SV**

| | | | | |
|---|---|---|---|---|
| | B VP | 0.3 | **SR 0.5 ea** | |
| | A VP | 0.1 | 1 Bar Change | |
| | SR | 0.5 | 2 B-Elements, *same or different:* | |
| | 'RE' | 0.5 | B Flight* or Turn** | |
| | No Dmt | 0.3 | B 3/6/7 clear circle* | |
| | | | Dismount A Salto | |
| | | | **Not in DMT **Not in Mt or DMT* | |
| | Vertical | ↑.2 | ¾ Fwd Giant | 0.1 *ea* |
| | DMT≠CL | ↑.1 | Uncharacteristic | 0.1 *ea* |

*Thru-out:* Dynamics ↑.2 HS Precision ↑.1

| BEAM | ACRO SERIES: BWD or SWD-BWD Flight | DANCE SERIES 2 VP | RESTRICTED 'RE' | NO DISMOUNT | VALUE PARTS 'VP' | |
|---|---|---|---|---|---|---|
| 8 | **BROKEN** if NOT immediate take-off of 2nd elemen<br>• Arms move as low as thighs into 2nd element<br>• Cautious or slow attempt to connect | Dance Mounts<br>Leaps/Hops/Jumps<br>Turns | More than 1 Acro C *(or any D/E)* attempted<br>= No VP credit & 0.5 off SV | No dismount or salto not initiated<br>or restricted element dismount<br>= - *0.3 off SV* | All Dance C = B<br>1st 'RE' Acro C = B | A (4) 0.1<br>B (4) 0.3 |

| | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|
| _____ | 4A | 4B | **10.0 SV** | ___ | B VP | 0.3 | **SR 0.5 ea** | | | |
| | | | | ___ | A VP | 0.1 | Acro Flight series *(1 flight)* | | | ___ |
| | | | | ___ | SR | 0.5 | Leap / Jump 180° Split | | | ___ |
| | | | | ___ | 'RE' | 0.5 | Full Turn | | | ___ |
| | | | | ___ | No Dmt | 0.3 | Dismount A Salto/Aerial | | | |
| | | | | ___ | Dance≠CL | ↑.2 | No Dance Series | 0.2 | | ___ |
| | | | | ___ | Acro≠CL | ↑.2 | No Fwd/Swd & Bwd Acro | 0.1 | | ___ |
| | | | | ___ | Dmt≠CL | ↑.1 | *in dsmt only* | 0.05 | | ___ |
| | | | | ___ | Levels | ↑.1 | >2 ∧ straddles | 0.1 | | ___ |
| | | | | ___ | Spatial | ↑.1 | >2 ИW tuck/wolf | 0.1 | | ___ |
| | | | | ___ | Move FBS | ↑.1 | >2 Pivots *straight legs* | 0.1 | | ___ |
| | | | | | *Thru-out:* | Art ↑.3 | Foot ↑.2 | Dyn ↑.2 | | |
| | | | | | | Pos/Flex↑.3 | Rhy ↑.2 | Sure↑.2 | | |

| | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|
| _____ | 4A | 4B | **10.0 SV** | ___ | B VP | 0.3 | **SR 0.5 ea** | | | |
| | | | | ___ | A VP | 0.1 | Acro Flight series *(1 flight)* | | | ___ |
| | | | | ___ | SR | 0.5 | Leap / Jump 180° Split | | | ___ |
| | | | | ___ | 'RE' | 0.5 | Full Turn | | | ___ |
| | | | | ___ | No Dmt | 0.3 | Dismount A Salto/Aerial | | | |
| | | | | ___ | Dance≠CL | ↑.2 | No Dance Series | 0.2 | | ___ |
| | | | | ___ | Acro≠CL | ↑.2 | No Fwd/Swd & Bwd Acro | 0.1 | | ___ |
| | | | | ___ | Dmt≠CL | ↑.1 | *in dsmt only* | 0.05 | | ___ |
| | | | | ___ | Levels | ↑.1 | >2 ∧ straddles | 0.1 | | ___ |
| | | | | ___ | Spatial | ↑.1 | >2 ИW tuck/wolf | 0.1 | | ___ |
| | | | | ___ | Move FBS | ↑.1 | >2 Pivots *straight legs* | 0.1 | | ___ |
| | | | | | *Thru-out:* | Art ↑.3 | Foot ↑.2 | Dyn ↑.2 | | |
| | | | | | | Pos/Flex↑.3 | Rhy ↑.2 | Sure↑.2 | | |

| | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|
| _____ | 4A | 4B | **10.0 SV** | ___ | B VP | 0.3 | **SR 0.5 ea** | | | |
| | | | | ___ | A VP | 0.1 | Acro Flight series *(1 flight)* | | | ___ |
| | | | | ___ | SR | 0.5 | Leap / Jump 180° Split | | | ___ |
| | | | | ___ | 'RE' | 0.5 | Full Turn | | | ___ |
| | | | | ___ | No Dmt | 0.3 | Dismount A Salto/Aerial | | | |
| | | | | ___ | Dance≠CL | ↑.2 | No Dance Series | 0.2 | | ___ |
| | | | | ___ | Acro≠CL | ↑.2 | No Fwd/Swd & Bwd Acro | 0.1 | | ___ |
| | | | | ___ | Dmt≠CL | ↑.1 | *in dsmt only* | 0.05 | | ___ |
| | | | | ___ | Levels | ↑.1 | >2 ∧ straddles | 0.1 | | ___ |
| | | | | ___ | Spatial | ↑.1 | >2 ИW tuck/wolf | 0.1 | | ___ |
| | | | | ___ | Move FBS | ↑.1 | >2 Pivots *straight legs* | 0.1 | | ___ |
| | | | | | *Thru-out:* | Art ↑.3 | Foot ↑.2 | Dyn ↑.2 | | |
| | | | | | | Pos/Flex↑.3 | Rhy ↑.2 | Sure↑.2 | | |

*D.Hanford 8/2/19*

| BEAM | ACRO SERIES: BWD or SWD-BWD Flight | DANCE SERIES 2 VP | RESTRICTED 'RE' | NO DISMOUNT | VALUE PARTS 'VP' | |
|---|---|---|---|---|---|---|
| 8 | **BROKEN** if NOT immediate take-off of 2nd elemen<br>• Arms move as low as thighs into 2nd element<br>• Cautious or slow attempt to connect | Dance Mounts<br>Leaps/Hops/Jumps<br>Turns | More than 1 Acro C *(or any D/E)* attempted<br>= No VP credit & 0.5 off SV | No dismount or salto not initiated<br>or restricted element dismount<br>= - *0.3 off SV* | All Dance C = B<br>1st 'RE' Acro C = B | A (4) 0.1<br>B (4) 0.3 |

| | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|
| _____ | 4A | 4B | **10.0 SV** | ___ | B VP | 0.3 | **SR 0.5 ea** | | | |
| | | | | ___ | A VP | 0.1 | Acro Flight series *(1 flight)* | | | ___ |
| | | | | ___ | SR | 0.5 | Leap / Jump 180° Split | | | ___ |
| | | | | ___ | 'RE' | 0.5 | Full Turn | | | ___ |
| | | | | ___ | No Dmt | 0.3 | Dismount A Salto/Aerial | | | |
| | | | | ___ | Dance≠CL | ↑.2 | No Dance Series | 0.2 | | ___ |
| | | | | ___ | Acro≠CL | ↑.2 | No Fwd/Swd & Bwd Acro | 0.1 | | ___ |
| | | | | ___ | Dmt≠CL | ↑.1 | *in dsmt only* | 0.05 | | ___ |
| | | | | ___ | Levels | ↑.1 | >2 ∧ straddles | 0.1 | | ___ |
| | | | | ___ | Spatial | ↑.1 | >2 ИW tuck/wolf | 0.1 | | ___ |
| | | | | ___ | Move FBS | ↑.1 | >2 Pivots *straight legs* | 0.1 | | ___ |
| | | | | | *Thru-out:* | Art ↑.3 | Foot ↑.2 | Dyn ↑.2 | | |
| | | | | | | Pos/Flex↑.3 | Rhy ↑.2 | Sure↑.2 | | |

| | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|
| _____ | 4A | 4B | **10.0 SV** | ___ | B VP | 0.3 | **SR 0.5 ea** | | | |
| | | | | ___ | A VP | 0.1 | Acro Flight series *(1 flight)* | | | ___ |
| | | | | ___ | SR | 0.5 | Leap / Jump 180° Split | | | ___ |
| | | | | ___ | 'RE' | 0.5 | Full Turn | | | ___ |
| | | | | ___ | No Dmt | 0.3 | Dismount A Salto/Aerial | | | |
| | | | | ___ | Dance≠CL | ↑.2 | No Dance Series | 0.2 | | ___ |
| | | | | ___ | Acro≠CL | ↑.2 | No Fwd/Swd & Bwd Acro | 0.1 | | ___ |
| | | | | ___ | Dmt≠CL | ↑.1 | *in dsmt only* | 0.05 | | ___ |
| | | | | ___ | Levels | ↑.1 | >2 ∧ straddles | 0.1 | | ___ |
| | | | | ___ | Spatial | ↑.1 | >2 ИW tuck/wolf | 0.1 | | ___ |
| | | | | ___ | Move FBS | ↑.1 | >2 Pivots *straight legs* | 0.1 | | ___ |
| | | | | | *Thru-out:* | Art ↑.3 | Foot ↑.2 | Dyn ↑.2 | | |
| | | | | | | Pos/Flex↑.3 | Rhy ↑.2 | Sure↑.2 | | |

| | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|
| _____ | 4A | 4B | **10.0 SV** | ___ | B VP | 0.3 | **SR 0.5 ea** | | | |
| | | | | ___ | A VP | 0.1 | Acro Flight series *(1 flight)* | | | ___ |
| | | | | ___ | SR | 0.5 | Leap / Jump 180° Split | | | ___ |
| | | | | ___ | 'RE' | 0.5 | Full Turn | | | ___ |
| | | | | ___ | No Dmt | 0.3 | Dismount A Salto/Aerial | | | |
| | | | | ___ | Dance≠CL | ↑.2 | No Dance Series | 0.2 | | ___ |
| | | | | ___ | Acro≠CL | ↑.2 | No Fwd/Swd & Bwd Acro | 0.1 | | ___ |
| | | | | ___ | Dmt≠CL | ↑.1 | *in dsmt only* | 0.05 | | ___ |
| | | | | ___ | Levels | ↑.1 | >2 ∧ straddles | 0.1 | | ___ |
| | | | | ___ | Spatial | ↑.1 | >2 ИW tuck/wolf | 0.1 | | ___ |
| | | | | ___ | Move FBS | ↑.1 | >2 Pivots *straight legs* | 0.1 | | ___ |
| | | | | | *Thru-out:* | Art ↑.3 | Foot ↑.2 | Dyn ↑.2 | | |
| | | | | | | Pos/Flex↑.3 | Rhy ↑.2 | Sure↑.2 | | |

*D.Hanford 8/2/19*

| FLOOR | Common B Acro | Dance Passage | DISMOUNT | RESTRICTED 'RE' | VALUE PARTS VP | |
|---|---|---|---|---|---|---|
| 8 | Front Pike or Layout<br>Back ½ or Full<br>Arabian any positon | Must be 2 different<br>Group 1 VP, one must be<br>180o leap in cross or side | "A" salto in last pass or isolated<br>No VP for Last Salto = No Dismount<br>*NO Dismount (or RE DMT) = 0.3 off SV* | More than 1 Acro C *(or any D/E)* attempted<br>= No VP credit & 0.5 off SV<br>*If last salto, then take -0.3 off SV* | All Dance C = B<br>1st 'RE' Acro C = B | A (4) 0.1<br>B (4) 0.3 |

4A 4B **10.0 SV**

| | | | |
|---|---|---|---|
| B VP | 0.3 | **SR 0.5 ea** | |
| A VP | 0.1 | 2-Salto Series | |
| SR | 0.5 | 3 Different Saltos | |
| RE' | 0.5 | Dance Passage, *180° leap* | |
| No Dmt | 0.3 | Dismount A Salto | |
| Dance≠CL | ↑.2 | No B Salto | 0.3 |
| Acro≠CL | ↑.2 | No B Turn | 0.2 |
| Last salto≠CL | ↑.1 | No FS&B Salto,Aer | 0.1 |
| Spatial use | ↑.1 | >2*ea* Λ or ИW | 0.1 |

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

4A 4B **10.0 SV**

| | | | |
|---|---|---|---|
| B VP | 0.3 | **SR 0.5 ea** | |
| A VP | 0.1 | 2-Salto Series | |
| SR | 0.5 | 3 Different Saltos | |
| RE' | 0.5 | Dance Passage, *180° leap* | |
| No Dmt | 0.3 | Dismount A Salto | |
| Dance≠CL | ↑.2 | No B Salto | 0.3 |
| Acro≠CL | ↑.2 | No B Turn | 0.2 |
| Last salto≠CL | ↑.1 | No FS&B Salto,Aer | 0.1 |
| Spatial use | ↑.1 | >2*ea* Λ or ИW | 0.1 |

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

4A 4B **10.0 SV**

| | | | |
|---|---|---|---|
| B VP | 0.3 | **SR 0.5 ea** | |
| A VP | 0.1 | 2-Salto Series | |
| SR | 0.5 | 3 Different Saltos | |
| RE' | 0.5 | Dance Passage, *180° leap* | |
| No Dmt | 0.3 | Dismount A Salto | |
| Dance≠CL | ↑.2 | No B Salto | 0.3 |
| Acro≠CL | ↑.2 | No B Turn | 0.2 |
| Last salto≠CL | ↑.1 | No FS&B Salto,Aer | 0.1 |
| Spatial use | ↑.1 | >2*ea* Λ or ИW | 0.1 |

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

*8/2/19 D.Hanford*

| FLOOR | Common B Acro | Dance Passage | DISMOUNT | RESTRICTED 'RE' | VALUE PARTS VP | |
|---|---|---|---|---|---|---|
| 8 | Front Pike or Layout<br>Back ½ or Full<br>Arabian any positon | Must be 2 different<br>Group 1 VP, one must be<br>180o leap in cross or side | "A" salto in last pass or isolated<br>No VP for Last Salto = No Dismount<br>*NO Dismount (or RE DMT) = 0.3 off SV* | More than 1 Acro C *(or any D/E)* attempted<br>= No VP credit & 0.5 off SV<br>*If last salto, then take -0.3 off SV* | All Dance C = B<br>1st 'RE' Acro C = B | A (4) 0.1<br>B (4) 0.3 |

4A 4B **10.0 SV**

| | | | |
|---|---|---|---|
| B VP | 0.3 | **SR 0.5 ea** | |
| A VP | 0.1 | 2-Salto Series | |
| SR | 0.5 | 3 Different Saltos | |
| RE' | 0.5 | Dance Passage, *180° leap* | |
| No Dmt | 0.3 | Dismount A Salto | |
| Dance≠CL | ↑.2 | No B Salto | 0.3 |
| Acro≠CL | ↑.2 | No B Turn | 0.2 |
| Last salto≠CL | ↑.1 | No FS&B Salto,Aer | 0.1 |
| Spatial use | ↑.1 | >2*ea* Λ or ИW | 0.1 |

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

4A 4B **10.0 SV**

| | | | |
|---|---|---|---|
| B VP | 0.3 | **SR 0.5 ea** | |
| A VP | 0.1 | 2-Salto Series | |
| SR | 0.5 | 3 Different Saltos | |
| RE' | 0.5 | Dance Passage, *180° leap* | |
| No Dmt | 0.3 | Dismount A Salto | |
| Dance≠CL | ↑.2 | No B Salto | 0.3 |
| Acro≠CL | ↑.2 | No B Turn | 0.2 |
| Last salto≠CL | ↑.1 | No FS&B Salto,Aer | 0.1 |
| Spatial use | ↑.1 | >2*ea* Λ or ИW | 0.1 |

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

4A 4B **10.0 SV**

| | | | |
|---|---|---|---|
| B VP | 0.3 | **SR 0.5 ea** | |
| A VP | 0.1 | 2-Salto Series | |
| SR | 0.5 | 3 Different Saltos | |
| RE' | 0.5 | Dance Passage, *180° leap* | |
| No Dmt | 0.3 | Dismount A Salto | |
| Dance≠CL | ↑.2 | No B Salto | 0.3 |
| Acro≠CL | ↑.2 | No B Turn | 0.2 |
| Last salto≠CL | ↑.1 | No FS&B Salto,Aer | 0.1 |
| Spatial use | ↑.1 | >2*ea* Λ or ИW | 0.1 |

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate↑.2

*8/2/19 D.Hanford*

| BARS | BONUS | 0.1 | 0.2 | CHOICE OF ELEMENTS ≠ CL | | | DISMOUNT ≠ CL | | RESTRICTED 'RE' | VALUE PARTS 'VP' | |
|---|---|---|---|---|---|---|---|---|---|---|---|
| 9 | NO Turn *or* Flight | CC | | 1) Fwd circle/release "B" min | 2 of 3 | 0.0 | C | 0.00 | More than 1 D/E attempted | 1/1 Pirouettes *(B/C root)* = C | A (3) 0.1 |
| | 2 different 3/6/7 | CC | | 2) Group 3/6/7 "B" min | 1 of 3 | 0.1 | CB | 0.05 | - No VP & 0.5 off SV | | B (4) 0.3 |
| | Turn or Flight *- in both* | | CC | 3) LA 180° w/wo flight, "C" | 0 of 3 | 0.2 | BB | 0.10 | *if DMT, also -0.3 off SV* | 1st 'RE' D/E *is allowable* | C (1) 0.5 |

*No CV if Fall or Spot*

3A 4B 1C (D/E) **9.7 SV**

+CV

VP

SR 0.5

RE' 0.5

No Dmt 0.3

Dmt≠CL ↑1

Elements .1 .2

F 367 LA

**SR 0.5 ea**

2 Bar Changes

B Flight, *not DMT*

C Flight *different*, *not DMT*

*or* B Turn, *not MT/DMT*

B Salto Dismount

No Direction Δ 0.1

¾ Fwd Giant 0.1 *ea*

Uncharacteristic 0.1 *ea*

*Thru-out:* Dynamics ↑.2 HS Precision ↑.1

3A 4B 1C (D/E) **9.7 SV**

+CV

VP

SR 0.5

RE' 0.5

No Dmt 0.3

Dmt≠CL ↑1

Elements .1 .2

F 367 LA

**SR 0.5 ea**

2 Bar Changes

B Flight, *not DMT*

C Flight *different*, *not DMT*

*or* B Turn, *not MT/DMT*

B Salto Dismount

No Direction Δ 0.1

¾ Fwd Giant 0.1 *ea*

Uncharacteristic 0.1 *ea*

*Thru-out:* Dynamics ↑.2 HS Precision ↑.1

3A 4B 1C (D/E) **9.7 SV**

+CV

VP

SR 0.5

RE' 0.5

No Dmt 0.3

Dmt≠CL ↑1

Elements .1 .2

F 367 LA

**SR 0.5 ea**

2 Bar Changes

B Flight, *not DMT*

C Flight *different*, *not DMT*

*or* B Turn, *not MT/DMT*

B Salto Dismount

No Direction Δ 0.1

¾ Fwd Giant 0.1 *ea*

Uncharacteristic 0.1 *ea*

*Thru-out:* Dynamics ↑.2 HS Precision ↑.1

*8/2/19 D. Hanford*

| BARS | BONUS | 0.1 | 0.2 | CHOICE OF ELEMENTS ≠ CL | | | DISMOUNT ≠ CL | | RESTRICTED 'RE' | VALUE PARTS 'VP' | |
|---|---|---|---|---|---|---|---|---|---|---|---|
| 9 | NO Turn *or* Flight | CC | | 1) Fwd circle/release "B" min | 2 of 3 | 0.0 | C | 0.00 | More than 1 D/E attempted | 1/1 Pirouette *(B/C root)* = C | A (3) 0.1 |
| | 2 different 3/6/7 | CC | | 2) Group 3/6/7 "B" min | 1 of 3 | 0.1 | CB | 0.05 | - No VP & 0.5 off SV | | B (4) 0.3 |
| | Turn or Flight *- in both* | | CC | 3) LA 180° w/wo flight, "C" | 0 of 3 | 0.2 | BB | 0.10 | *if DMT, also -0.3 off SV* | 1st 'RE' D/E *is allowable* | C (1) 0.5 |

*No CV if Fall or Spot*

3A 4B 1C (D/E) **9.7 SV**

+CV

VP

SR 0.5

RE' 0.5

No Dmt 0.3

Dmt≠CL ↑1

Elements .1 .2

F 367 LA

**SR 0.5 ea**

2 Bar Changes

B Flight, *not DMT*

C Flight *different*, *not DMT*

*or* B Turn, *not MT/DMT*

B Salto Dismount

No Direction Δ 0.1

¾ Fwd Giant 0.1 *ea*

Uncharacteristic 0.1 *ea*

*Thru-out:* Dynamics ↑.2 HS Precision ↑.1

3A 4B 1C (D/E) **9.7 SV**

+CV

VP

SR 0.5

RE' 0.5

No Dmt 0.3

Dmt≠CL ↑1

Elements .1 .2

F 367 LA

**SR 0.5 ea**

2 Bar Changes

B Flight, *not DMT*

C Flight *different*, *not DMT*

*or* B Turn, *not MT/DMT*

B Salto Dismount

No Direction Δ 0.1

¾ Fwd Giant 0.1 *ea*

Uncharacteristic 0.1 *ea*

*Thru-out:* Dynamics ↑.2 HS Precision ↑.1

3A 4B 1C (D/E) **9.7 SV**

+CV

VP

SR 0.5

RE' 0.5

No Dmt 0.3

Dmt≠CL ↑1

Elements .1 .2

F 367 LA

**SR 0.5 ea**

2 Bar Changes

B Flight, *not DMT*

C Flight *different*, *not DMT*

*or* B Turn, *not MT/DMT*

B Salto Dismount

No Direction Δ 0.1

¾ Fwd Giant 0.1 *ea*

Uncharacteristic 0.1 *ea*

*Thru-out:* Dynamics ↑.2 HS Precision ↑.1

*8/2/19 D. Hanford*

| BEAM 9 | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|
| | *All Acro must have flight for CV* | **0.1** | **0.2** | | **0.1** | **0.2** | **RESTRICTED 'RE'** | **NO DISMOUNT** | **VALUE PARTS 'VP'** |
| | 2 Acro Flight ***NO*** *Mt/Dmt* | **BC*** *(C* = Salto)* | | | | | More than 1 Acro D/E attempted | No dmt or salto not initiated | All Dance D/E = C — A (3) 0.1 |
| | 2 Acro Flight ***NO*** *Dmt* | | **CC** | 2 Dance / Mix ***NO*** *Dmt* | **BC** | **CC** | = No VP credit & 0.5 off SV | or restricted element dmt | 1st 'RE' Acro D/E = C — B (4) 0.3 |
| | 3 Acro Flight | **BBC** | **BCC** | Turns | **AC** **CA** | | | = - *0.3 off SV* | C (1) 0.5 |

*3 Acro flight land on beam, C salto or D/E hand = add'l* ***0.1***

3A 4B 1C (D/E) **9.7 SV** +CV

| | | | |
|---|---|---|---|
| | VP | | **SR 0.5 ea** |
| | SR | 0.5 | Acro Flight Series *(both flight)* |
| | RE' | 0.5 | 180° Leap / Jump |
| | No Dmt | 0.3 | Full Turn |
| | | | B Dismount Salto/Aerial |
| | Dance≠CL | ↑.2 | No Dance Series 0.2 |
| | Acro≠CL | ↑.2 | - Fwd/Swd & Bwd Acro 0.1 |
| | Dmt≠CL | ↑.1 | *in dsmt only* 0.05 |
| | Move FBS | ↑.1 | >2 ∧ straddles 0.1 |
| | Levels | ↑.1 | >2 ИW tuck/wolf 0.1 |
| | Spatial | ↑.1 | >2 Pivots *straight legs* 0.1 |

*Thru-out:* Art ↑.3 Foot ↑.2 Dyn ↑.2 Pos/Flex↑.3 Rhy ↑.2 Sure↑.2

3A 4B 1C (D/E) **9.7 SV** +CV

| | | | |
|---|---|---|---|
| | VP | | **SR 0.5 ea** |
| | SR | 0.5 | Acro Flight Series *(both flight)* |
| | RE' | 0.5 | 180° Leap / Jump |
| | No Dmt | 0.3 | Full Turn |
| | | | B Dismount Salto/Aerial |
| | Dance≠CL | ↑.2 | No Dance Series 0.2 |
| | Acro≠CL | ↑.2 | - Fwd/Swd & Bwd Acro 0.1 |
| | Dmt≠CL | ↑.1 | *in dsmt only* 0.05 |
| | Move FBS | ↑.1 | >2 ∧ straddles 0.1 |
| | Levels | ↑.1 | >2 ИW tuck/wolf 0.1 |
| | Spatial | ↑.1 | >2 Pivots *straight legs* 0.1 |

*Thru-out:* Art ↑.3 Foot ↑.2 Dyn ↑.2 Pos/Flex↑.3 Rhy ↑.2 Sure↑.2

3A 4B 1C (D/E) **9.7 SV** +CV

| | | | |
|---|---|---|---|
| | VP | | **SR 0.5 ea** |
| | SR | 0.5 | Acro Flight Series *(both flight)* |
| | RE' | 0.5 | 180° Leap / Jump |
| | No Dmt | 0.3 | Full Turn |
| | | | B Dismount Salto/Aerial |
| | Dance≠CL | ↑.2 | No Dance Series 0.2 |
| | Acro≠CL | ↑.2 | - Fwd/Swd & Bwd Acro 0.1 |
| | Dmt≠CL | ↑.1 | *in dsmt only* 0.05 |
| | Move FBS | ↑.1 | >2 ∧ straddles 0.1 |
| | Levels | ↑.1 | >2 ИW tuck/wolf 0.1 |
| | Spatial | ↑.1 | >2 Pivots *straight legs* 0.1 |

*Thru-out:* Art ↑.3 Foot ↑.2 Dyn ↑.2 Pos/Flex↑.3 Rhy ↑.2 Sure↑.2

| BEAM | All Acro must have flight for CV | 0.1 | 0.2 | | 0.1 | 0.2 | RESTRICTED 'RE' | NO DISMOUNT | VALUE PARTS 'VP' | |
|---|---|---|---|---|---|---|---|---|---|---|
| 9 | 2 Acro Flight ***NO*** *Mt/Dmt* | **BC*** (C* = Salto) | | | | | More than 1 Acro D/E attempted = No VP credit & 0.5 off SV | No dmt or salto not initiated or restricted element dmt = - *0.3 off SV* | All Dance D/E = C | A (3) 0.1 |
| | 2 Acro Flight ***NO*** *Dmt* | | **CC** | 2 Dance / Mix ***NO*** *Dmt* | **BC** | **CC** | | | 1st 'RE' Acro D/E = C | B (4) 0.3 |
| | 3 Acro Flight | **BBC** | **BCC** | Turns | **AC** **CA** | | | | | C (1) 0.5 |

*3 Acro flight land on beam, C salto or D/E hand = add'l* ***0.1***

3A 4B 1C (D/E) **9.7 SV** +CV

| | | | |
|---|---|---|---|
| | VP | | **SR 0.5 ea** |
| | SR | 0.5 | Acro Flight Series *(both flight)* |
| | RE' | 0.5 | 180° Leap / Jump |
| | No Dmt | 0.3 | Full Turn |
| | | | B Dismount Salto/Aerial |
| | Dance≠CL | ↑.2 | No Dance Series 0.2 |
| | Acro≠CL | ↑.2 | - Fwd/Swd & Bwd Acro 0.1 |
| | Dmt≠CL | ↑.1 | *in dsmt only* 0.05 |
| | Move FBS | ↑.1 | >2 ∧ straddles 0.1 |
| | Levels | ↑.1 | >2 ИW tuck/wolf 0.1 |
| | Spatial | ↑.1 | >2 Pivots *straight legs* 0.1 |

*Thru-out:* Art ↑.3 Foot ↑.2 Dyn ↑.2 Pos/Flex↑.3 Rhy ↑.2 Sure↑.2

3A 4B 1C (D/E) **9.7 SV** +CV

| | | | |
|---|---|---|---|
| | VP | | **SR 0.5 ea** |
| | SR | 0.5 | Acro Flight Series *(both flight)* |
| | RE' | 0.5 | 180° Leap / Jump |
| | No Dmt | 0.3 | Full Turn |
| | | | B Dismount Salto/Aerial |
| | Dance≠CL | ↑.2 | No Dance Series 0.2 |
| | Acro≠CL | ↑.2 | - Fwd/Swd & Bwd Acro 0.1 |
| | Dmt≠CL | ↑.1 | *in dsmt only* 0.05 |
| | Move FBS | ↑.1 | >2 ∧ straddles 0.1 |
| | Levels | ↑.1 | >2 ИW tuck/wolf 0.1 |
| | Spatial | ↑.1 | >2 Pivots *straight legs* 0.1 |

*Thru-out:* Art ↑.3 Foot ↑.2 Dyn ↑.2 Pos/Flex↑.3 Rhy ↑.2 Sure↑.2

3A 4B 1C (D/E) **9.7 SV** +CV

| | | | |
|---|---|---|---|
| | VP | | **SR 0.5 ea** |
| | SR | 0.5 | Acro Flight Series *(both flight)* |
| | RE' | 0.5 | 180° Leap / Jump |
| | No Dmt | 0.3 | Full Turn |
| | | | B Dismount Salto/Aerial |
| | Dance≠CL | ↑.2 | No Dance Series 0.2 |
| | Acro≠CL | ↑.2 | - Fwd/Swd & Bwd Acro 0.1 |
| | Dmt≠CL | ↑.1 | *in dsmt only* 0.05 |
| | Move FBS | ↑.1 | >2 ∧ straddles 0.1 |
| | Levels | ↑.1 | >2 ИW tuck/wolf 0.1 |
| | Spatial | ↑.1 | >2 Pivots *straight legs* 0.1 |

*Thru-out:* Art ↑.3 Foot ↑.2 Dyn ↑.2 Pos/Flex↑.3 Rhy ↑.2 Sure↑.2

| FLOOR | BONUS 0.1 | | | 0.2 | 0.1 | RESTRICTED 'RE' | VALUE PARTS VP | | |
|---|---|---|---|---|---|---|---|---|---|
| 9 | Acro Direct: | BB | AC | AAC | BC | 2 Dance / Mix CC | >1 Acro D or E attempted = | All Dance D/E = C | A (3) 0.1 |
| | Acro Indirect: | C--C | | AA--C | | *No CV for a turn* | No VP credit & 0.5 off SV | 1st 'RE' Acro D/E = C | B (4) 0.3 |
| | *Only Saltos and Aerials may be used for CV* | | | | | *followed by a jump* | *If last salto, then take -0.3 off SV* | | C (1) 0.5 |

3A 4B 1C (D/E) **9.7 SV** +CV _____

| | | | | |
|---|---|---|---|---|
| | VP | | **SR 0.5 ea** | |
| | SR | 0.5 | 2-Salto Series | |
| | RE' | 0.5 | 3 Different Saltos | |
| | No Dmt | 0.3 | Dance Passage *180° leap* | |
| | | | Dismount B Salto | |
| | Dance≠CL | ↑.2 | No B Salto 0.3 | |
| | Acro≠CL | ↑.2 | No B Turn 0.2 | |
| | Last salto≠CL | ↑.1 | No FS+B salto,aerial 0.1 | |
| | Spatial use | ↑.1 | >2*ea* Λ or ИW 0.1 | |

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate ↑.2

3A 4B 1C (D/E) **9.7 SV** +CV _____

| | | | | |
|---|---|---|---|---|
| | VP | | **SR 0.5 ea** | |
| | SR | 0.5 | 2-Salto Series | |
| | RE' | 0.5 | 3 Different Saltos | |
| | No Dmt | 0.3 | Dance Passage *180° leap* | |
| | | | Dismount B Salto | |
| | Dance≠CL | ↑.2 | No B Salto 0.3 | |
| | Acro≠CL | ↑.2 | No B Turn 0.2 | |
| | Last salto≠CL | ↑.1 | No FS+B salto,aerial 0.1 | |
| | Spatial use | ↑.1 | >2*ea* Λ or ИW 0.1 | |

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate ↑.2

3A 4B 1C (D/E) **9.7 SV** +CV _____

| | | | | |
|---|---|---|---|---|
| | VP | | **SR 0.5 ea** | |
| | SR | 0.5 | 2-Salto Series | |
| | RE' | 0.5 | 3 Different Saltos | |
| | No Dmt | 0.3 | Dance Passage *180° leap* | |
| | | | Dismount B Salto | |
| | Dance≠CL | ↑.2 | No B Salto 0.3 | |
| | Acro≠CL | ↑.2 | No B Turn 0.2 | |
| | Last salto≠CL | ↑.1 | No FS+B salto,aerial 0.1 | |
| | Spatial use | ↑.1 | >2*ea* Λ or ИW 0.1 | |

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate ↑.2

*8/2/19 D. Hanford*

| FLOOR | BONUS | 0.1 | | 0.2 | | 0.1 | RESTRICTED 'RE' | VALUE PARTS VP | | |
|---|---|---|---|---|---|---|---|---|---|---|
| 9 | Acro Direct: | BB | AC | AAC | BC | 2 Dance / Mix CC | >1 Acro D or E attempted = | All Dance D/E = C | A (3) | 0.1 |
| | Acro Indirect: | C--C | | AA--C | | *No CV for a turn* | No VP credit & 0.5 off SV | 1st 'RE' Acro D/E = C | B (4) | 0.3 |
| | *Only Saltos and Aerials may be used for CV* | | | | | *followed by a jump* | *If last salto, then take -0.3 off SV* | | C (1) | 0.5 |

3A 4B 1C (D/E) **9.7 SV** +CV _____

| | | | | |
|---|---|---|---|---|
| | VP | | **SR 0.5 ea** | |
| | SR | 0.5 | 2-Salto Series | |
| | RE' | 0.5 | 3 Different Saltos | |
| | No Dmt | 0.3 | Dance Passage *180° leap* | |
| | | | Dismount B Salto | |
| | Dance≠CL | ↑.2 | No B Salto 0.3 | |
| | Acro≠CL | ↑.2 | No B Turn 0.2 | |
| | Last salto≠CL | ↑.1 | No FS+B salto,aerial 0.1 | |
| | Spatial use | ↑.1 | >2*ea* Λ or ИW 0.1 | |

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate ↑.2

3A 4B 1C (D/E) **9.7 SV** +CV _____

| | | | | |
|---|---|---|---|---|
| | VP | | **SR 0.5 ea** | |
| | SR | 0.5 | 2-Salto Series | |
| | RE' | 0.5 | 3 Different Saltos | |
| | No Dmt | 0.3 | Dance Passage *180° leap* | |
| | | | Dismount B Salto | |
| | Dance≠CL | ↑.2 | No B Salto 0.3 | |
| | Acro≠CL | ↑.2 | No B Turn 0.2 | |
| | Last salto≠CL | ↑.1 | No FS+B salto,aerial 0.1 | |
| | Spatial use | ↑.1 | >2*ea* Λ or ИW 0.1 | |

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate ↑.2

3A 4B 1C (D/E) **9.7 SV** +CV _____

| | | | | |
|---|---|---|---|---|
| | VP | | **SR 0.5 ea** | |
| | SR | 0.5 | 2-Salto Series | |
| | RE' | 0.5 | 3 Different Saltos | |
| | No Dmt | 0.3 | Dance Passage *180° leap* | |
| | | | Dismount B Salto | |
| | Dance≠CL | ↑.2 | No B Salto 0.3 | |
| | Acro≠CL | ↑.2 | No B Turn 0.2 | |
| | Last salto≠CL | ↑.1 | No FS+B salto,aerial 0.1 | |
| | Spatial use | ↑.1 | >2*ea* Λ or ИW 0.1 | |

***Thru-out*** Art ↑.3 Foot ↑.2 MM≠Sync ↑.3
Dyn ↑.2 Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate ↑.2

**BARS**

**10**

| BONUS | 0.1 | 0.2 | RELEASE ≠ CL *Expect DD different* | | DISMOUNT ≠ CL | | | CHOICE of ELEMENTS ↑*0.2* | | VP |
|---|---|---|---|---|---|---|---|---|---|---|
| Turn *or* Flight - *in both* | **CC** | | DC *combo* | **0.05** | CC *combo* | **0.15** | D DC | **0.0** | 1) Forward circle/release "B" min | 2 of 3 **0.0** | A (3) 0.1 |
| 2 different 3/6/7 | **CC** | | D--C *isolated* | **0.1** | C--C *isolated* | **0.2** | CCC DCC | **0.05** | 2) Group 3/6/7 element "B" min | 1 of 3 **0.1** | B (3) 0.3 |
| No Turn or Flight required | **CD** | **DD** | D--B *isolated* | **0.15** | BC *or less* | **0.2** | CC BC | **0.1** | 3) LA 180° Turn w/wo flight "C" | 0 of 3 **0.2** | C (2) 0.5 |

3 A 3B 2C D E **9.5 SV** +CV +D/E

VP
SR 0.5
No Dmt 0.3

**BONUS +0.1**
*If 10.0 SV &*
*≥ 0.6 bonus with "E"*

Release≠CL ↑2
Dismount≠CL ↑1
Elements .1 .2
F 367 LA

**SR 0.5 ea**
C Flight, *Not Dmt*
B Flight, *Diff / Not Dmt*
C Turn, *Not Mt / Dmt*
C Salto Dismount

Not 2 bar changes 0.2
No Direction Δ 0.1
¾ Fwd Giant 0.1 *ea*
>1 squat on ± circle 0.1 *ea*
Uncharacteristic 0.1 *ea*

*Thru-out:* Dynamics ↑.2 HS Precision ↑.1

3 A 3B 2C D E **9.5 SV** +CV +D/E

VP
SR 0.5
No Dmt 0.3

**BONUS +0.1**
*If 10.0 SV &*
*≥ 0.6 bonus with "E"*

Release≠CL ↑2
Dismount≠CL ↑1
Elements .1 .2
F 367 LA

**SR 0.5 ea**
C Flight, *Not Dmt*
B Flight, *Diff / Not Dmt*
C Turn, *Not Mt / Dmt*
C Salto Dismount

Not 2 bar changes 0.2
No Direction Δ 0.1
¾ Fwd Giant 0.1 *ea*
>1 squat on ± circle 0.1 *ea*
Uncharacteristic 0.1 *ea*

*Thru-out:* Dynamics ↑.2 HS Precision ↑.1

3 A 3B 2C D E **9.5 SV** +CV +D/E

VP
SR 0.5
No Dmt 0.3

**BONUS +0.1**
*If 10.0 SV &*
*≥ 0.6 bonus with "E"*

Release≠CL ↑2
Dismount≠CL ↑1
Elements .1 .2
F 367 LA

**SR 0.5 ea**
C Flight, *Not Dmt*
B Flight, *Diff / Not Dmt*
C Turn, *Not Mt / Dmt*
C Salto Dismount

Not 2 bar changes 0.2
No Direction Δ 0.1
¾ Fwd Giant 0.1 *ea*
>1 squat on ± circle 0.1 *ea*
Uncharacteristic 0.1 *ea*

*Thru-out:* Dynamics ↑.2 HS Precision ↑.1

*8/2/19 D Hanford*

**BARS**

**10**

| BONUS | 0.1 | 0.2 | RELEASE ≠ CL *Expect DD different* | | DISMOUNT ≠ CL | | | CHOICE of ELEMENTS ↑*0.2* | | VP |
|---|---|---|---|---|---|---|---|---|---|---|
| Turn *or* Flight - *in both* | **CC** | | DC *combo* | **0.05** | CC *combo* | **0.15** | D DC | **0.0** | 1) Forward circle/release "B" min | 2 of 3 **0.0** | A (3) 0.1 |
| 2 different 3/6/7 | **CC** | | D--C *isolated* | **0.1** | C--C *isolated* | **0.2** | CCC DCC | **0.05** | 2) Group 3/6/7 element "B" min | 1 of 3 **0.1** | B (3) 0.3 |
| No Turn or Flight required | **CD** | **DD** | D--B *isolated* | **0.15** | BC *or less* | **0.2** | CC BC | **0.1** | 3) LA 180° Turn w/wo flight "C" | 0 of 3 **0.2** | C (2) 0.5 |

3 A 3B 2C D E **9.5 SV** +CV +D/E

VP
SR 0.5
No Dmt 0.3

**BONUS +0.1**
*If 10.0 SV &*
*≥ 0.6 bonus with "E"*

Release≠CL ↑2
Dismount≠CL ↑1
Elements .1 .2
F 367 LA

**SR 0.5 ea**
C Flight, *Not Dmt*
B Flight, *Diff / Not Dmt*
C Turn, *Not Mt / Dmt*
C Salto Dismount

Not 2 bar changes 0.2
No Direction Δ 0.1
¾ Fwd Giant 0.1 *ea*
>1 squat on ± circle 0.1 *ea*
Uncharacteristic 0.1 *ea*

*Thru-out:* Dynamics ↑.2 HS Precision ↑.1

3 A 3B 2C D E **9.5 SV** +CV +D/E

VP
SR 0.5
No Dmt 0.3

**BONUS +0.1**
*If 10.0 SV &*
*≥ 0.6 bonus with "E"*

Release≠CL ↑2
Dismount≠CL ↑1
Elements .1 .2
F 367 LA

**SR 0.5 ea**
C Flight, *Not Dmt*
B Flight, *Diff / Not Dmt*
C Turn, *Not Mt / Dmt*
C Salto Dismount

Not 2 bar changes 0.2
No Direction Δ 0.1
¾ Fwd Giant 0.1 *ea*
>1 squat on ± circle 0.1 *ea*
Uncharacteristic 0.1 *ea*

*Thru-out:* Dynamics ↑.2 HS Precision ↑.1

3 A 3B 2C D E **9.5 SV** +CV +D/E

VP
SR 0.5
No Dmt 0.3

**BONUS +0.1**
*If 10.0 SV &*
*≥ 0.6 bonus with "E"*

Release≠CL ↑2
Dismount≠CL ↑1
Elements .1 .2
F 367 LA

**SR 0.5 ea**
C Flight, *Not Dmt*
B Flight, *Diff / Not Dmt*
C Turn, *Not Mt / Dmt*
C Salto Dismount

Not 2 bar changes 0.2
No Direction Δ 0.1
¾ Fwd Giant 0.1 *ea*
>1 squat on ± circle 0.1 *ea*
Uncharacteristic 0.1 *ea*

*Thru-out:* Dynamics ↑.2 HS Precision ↑.1

*8/2/19 D Hanford*

| BEAM | All Acro must have flight for CV 0.1 | 0.2 | 0.1 | 0.2 | BONUS +0.1 | Acro Series: BC (2 flight) or EA (non-flight) | VP |
|---|---|---|---|---|---|---|---|
| 10 | 2 Acro Flight **NO** *Mt/Dmt* **BC*** ←(C* = Salto) | | | | If 10.0 SV & ≥0.6 bonus | Dismount: C salto/aerial or **CB**** *combo* : | A (3) 0.1 |
| | 2 Acro Flight **NO** *Dmt* | **CC BD** | 2 Dance / Mix **NO** *Dmt* **BC AD** | **CC BD** | at least one **"E" ACRO** = | **B DMT connect to: 1) C-Acro Flight Series | B (3) 0.3 |
| | 3 Acro Flight **BBC** | **BCC BBD** | Turns **CA AC** | | +0.1 bonus NOT IN SV | or 2) C-Acro Flight or 3) C-Dance | C (2) 0.5 |

*3 Acro flight land on beam, C salto or D/E hand = add'l* ***0.1***

3A 3B 2C D E **9.5 SV** +CV +D/E

VP
SR 0.5
No Dmt 0.3

**BONUS +0.1**

Dance≠CL ↑.2
Acro≠CL ↑.2
Dmt≠CL ↑.1
Levels ↑.1
Spatial ↑.1
Move FBS ↑.1

**SR 0.5 ea**
Acro Flight Series BC *or* EA
Leap / Jump 180°
Full Turn
Dmt C Salto/Aerial or CB**

No Dance Series 0.2
Fwd/Swd & Bwd Acro 0.1
*in dsmt only* 0.05
>2 ∧ straddles 0.1
>2 ИW tuck/wolf 0.1
>2 Pivots *straight legs* 0.1

*Thru-out:* Art ↑.3 Foot ↑.2 Dyn ↑.2 Pos/Flex↑.3 Rhy ↑.2 Sure↑.2

3A 3B 2C D E **9.5 SV** +CV +D/E

VP
SR 0.5
No Dmt 0.3

**BONUS +0.1**

Dance≠CL ↑.2
Acro≠CL ↑.2
Dmt≠CL ↑.1
Levels ↑.1
Spatial ↑.1
Move FBS ↑.1

**SR 0.5 ea**
Acro Flight Series BC *or* EA
Leap / Jump 180°
Full Turn
Dmt C Salto/Aerial or CB**

No Dance Series 0.2
Fwd/Swd & Bwd Acro 0.1
*in dsmt only* 0.05
>2 ∧ straddles 0.1
>2 ИW tuck/wolf 0.1
>2 Pivots *straight legs* 0.1

*Thru-out:* Art ↑.3 Foot ↑.2 Dyn ↑.2 Pos/Flex↑.3 Rhy ↑.2 Sure↑.2

3A 3B 2C D E **9.5 SV** +CV +D/E

VP
SR 0.5
No Dmt 0.3

**BONUS +0.1**

Dance≠CL ↑.2
Acro≠CL ↑.2
Dmt≠CL ↑.1
Levels ↑.1
Spatial ↑.1
Move FBS ↑.1

**SR 0.5 ea**
Acro Flight Series BC *or* EA
Leap / Jump 180°
Full Turn
Dmt C Salto/Aerial or CB**

No Dance Series 0.2
Fwd/Swd & Bwd Acro 0.1
*in dsmt only* 0.05
>2 ∧ straddles 0.1
>2 ИW tuck/wolf 0.1
>2 Pivots *straight legs* 0.1

*Thru-out:* Art ↑.3 Foot ↑.2 Dyn ↑.2 Pos/Flex↑.3 Rhy ↑.2 Sure↑.2

*8/2/19 D Hanford*

| BEAM | All Acro must have flight for CV 0.1 | 0.2 | 0.1 | 0.2 | BONUS +0.1 | Acro Series: BC (2 flight) or EA (non-flight) | VP |
|---|---|---|---|---|---|---|---|
| 10 | 2 Acro Flight **NO** *Mt/Dmt* **BC*** ←(C* = Salto) | | | | If 10.0 SV & ≥0.6 bonus | Dismount: C salto/aerial or **CB**** *combo* : | A (3) 0.1 |
| | 2 Acro Flight **NO** *Dmt* | **CC BD** | 2 Dance / Mix **NO** *Dmt* **BC AD** | **CC BD** | at least one **"E" ACRO** = | **B DMT connect to: 1) C-Acro Flight Series | B (3) 0.3 |
| | 3 Acro Flight **BBC** | **BCC BBD** | Turns **CA AC** | | +0.1 bonus NOT IN SV | or 2) C-Acro Flight or 3) C-Dance | C (2) 0.5 |

*3 Acro flight land on beam, C salto or D/E hand = add'l* ***0.1***

3A 3B 2C D E **9.5 SV** +CV +D/E

VP
SR 0.5
No Dmt 0.3

**BONUS +0.1**

Dance≠CL ↑.2
Acro≠CL ↑.2
Dmt≠CL ↑.1
Levels ↑.1
Spatial ↑.1
Move FBS ↑.1

**SR 0.5 ea**
Acro Flight Series BC *or* EA
Leap / Jump 180°
Full Turn
Dmt C Salto/Aerial or CB**

No Dance Series 0.2
Fwd/Swd & Bwd Acro 0.1
*in dsmt only* 0.05
>2 ∧ straddles 0.1
>2 ИW tuck/wolf 0.1
>2 Pivots *straight legs* 0.1

*Thru-out:* Art ↑.3 Foot ↑.2 Dyn ↑.2 Pos/Flex↑.3 Rhy ↑.2 Sure↑.2

3A 3B 2C D E **9.5 SV** +CV +D/E

VP
SR 0.5
No Dmt 0.3

**BONUS +0.1**

Dance≠CL ↑.2
Acro≠CL ↑.2
Dmt≠CL ↑.1
Levels ↑.1
Spatial ↑.1
Move FBS ↑.1

**SR 0.5 ea**
Acro Flight Series BC *or* EA
Leap / Jump 180°
Full Turn
Dmt C Salto/Aerial or CB**

No Dance Series 0.2
Fwd/Swd & Bwd Acro 0.1
*in dsmt only* 0.05
>2 ∧ straddles 0.1
>2 ИW tuck/wolf 0.1
>2 Pivots *straight legs* 0.1

*Thru-out:* Art ↑.3 Foot ↑.2 Dyn ↑.2 Pos/Flex↑.3 Rhy ↑.2 Sure↑.2

3A 3B 2C D E **9.5 SV** +CV +D/E

VP
SR 0.5
No Dmt 0.3

**BONUS +0.1**

Dance≠CL ↑.2
Acro≠CL ↑.2
Dmt≠CL ↑.1
Levels ↑.1
Spatial ↑.1
Move FBS ↑.1

**SR 0.5 ea**
Acro Flight Series BC *or* EA
Leap / Jump 180°
Full Turn
Dmt C Salto/Aerial or CB**

No Dance Series 0.2
Fwd/Swd & Bwd Acro 0.1
*in dsmt only* 0.05
>2 ∧ straddles 0.1
>2 ИW tuck/wolf 0.1
>2 Pivots *straight legs* 0.1

*Thru-out:* Art ↑.3 Foot ↑.2 Dyn ↑.2 Pos/Flex↑.3 Rhy ↑.2 Sure↑.2

*8/2/19 D Hanford*

| FLOOR | 0.1 | 0.2 | 0.1 | 0.2 | BONUS +0.1 | VP |
|---|---|---|---|---|---|---|
| 10 | Acro Direct: **BB AC AAC** | **BC AD AAD** | 2 Dance / Mix **CC BD** | **CD** | If 10.0 SV & ≥0.6 bonus with at least 1 **"E" Acro** = +0.1 bonus | A (3) 0.1 |
| | Acro Indirect: **C--C A--D AA--C** | **C--D** | **D**-salto + **A**-jump | | | B (3) 0.3 |
| | *Only Saltos and Aerials may be used for CV* | | *No CV for a turn followed by a jump* | | *NOT IN SV* | C (2) 0.5 |

3A 3B 2C D E

**9.5 SV** +CV +D/E

VP

SR 0.5

No Dmt 0.3

**BONUS +0.1**

Dance≠CL ↑.2

Acro≠CL ↑.2

Last salto≠CL ↑.1

Spatial use ↑.1

*Thru-out* Art ↑.3 Foot ↑.2 MM≠Sync ↑.3

Dyn ↑.2 Pos/Flex↑.3 Rhy ↑.2 MM≠Relate↑.2

**SR 0.5 ea**

2-Salto Series

3 Different Saltos

Dance Passage 180° Leap

Dismount C Salto

No C Salto 0.3

No B Turn 0.2

FS+B Salto,Aerial 0.1

>2*ea* Λ or ИW 0.1

3A 3B 2C D E

**9.5 SV** +CV +D/E

VP

SR 0.5

No Dmt 0.3

**BONUS +0.1**

Dance≠CL ↑.2

Acro≠CL ↑.2

Last salto≠CL ↑.1

Spatial use ↑.1

*Thru-out* Art ↑.3 Foot ↑.2 MM≠Sync ↑.3

Dyn ↑.2 Pos/Flex↑.3 Rhy ↑.2 MM≠Relate↑.2

**SR 0.5 ea**

2-Salto Series

3 Different Saltos

Dance Passage 180° Leap

Dismount C Salto

No C Salto 0.3

No B Turn 0.2

FS+B Salto,Aerial 0.1

>2*ea* Λ or ИW 0.1

3A 3B 2C D E

**9.5 SV** +CV +D/E

VP

SR 0.5

No Dmt 0.3

**BONUS +0.1**

Dance≠CL ↑.2

Acro≠CL ↑.2

Last salto≠CL ↑.1

Spatial use ↑.1

*Thru-out* Art ↑.3 Foot ↑.2 MM≠Sync ↑.3

Dyn ↑.2 Pos/Flex↑.3 Rhy ↑.2 MM≠Relate↑.2

**SR 0.5 ea**

2-Salto Series

3 Different Saltos

Dance Passage 180° Leap

Dismount C Salto

No C Salto 0.3

No B Turn 0.2

FS+B Salto,Aerial 0.1

>2*ea* Λ or ИW 0.1

*8/2/19 D Hanford*

| FLOOR | 0.1 | 0.2 | 0.1 | 0.2 | BONUS +0.1 | VP |
|---|---|---|---|---|---|---|
| 10 | Acro Direct: **BB AC AAC** | **BC AD AAD** | 2 Dance / Mix **CC BD** | **CD** | If 10.0 SV & ≥0.6 bonus with at least 1 **"E" Acro** = +0.1 bonus | A (3) 0.1 |
| | Acro Indirect: **C--C A--D AA--C** | **C--D** | **D**-salto + **A**-jump | | | B (3) 0.3 |
| | *Only Saltos and Aerials may be used for CV* | | *No CV for a turn followed by a jump* | | *NOT IN SV* | C (2) 0.5 |

3A 3B 2C D E

**9.5 SV** +CV +D/E

VP

SR 0.5

No Dmt 0.3

**BONUS +0.1**

Dance≠CL ↑.2

Acro≠CL ↑.2

Last salto≠CL ↑.1

Spatial use ↑.1

*Thru-out* Art ↑.3 Foot ↑.2 MM≠Sync ↑.3

Dyn ↑.2 Pos/Flex↑.3 Rhy ↑.2 MM≠Relate↑.2

**SR 0.5 ea**

2-Salto Series

3 Different Saltos

Dance Passage 180° Leap

Dismount C Salto

No C Salto 0.3

No B Turn 0.2

FS+B Salto,Aerial 0.1

>2*ea* Λ or ИW 0.1

3A 3B 2C D E

**9.5 SV** +CV +D/E

VP

SR 0.5

No Dmt 0.3

**BONUS +0.1**

Dance≠CL ↑.2

Acro≠CL ↑.2

Last salto≠CL ↑.1

Spatial use ↑.1

*Thru-out* Art ↑.3 Foot ↑.2 MM≠Sync ↑.3

Dyn ↑.2 Pos/Flex↑.3 Rhy ↑.2 MM≠Relate↑.2

**SR 0.5 ea**

2-Salto Series

3 Different Saltos

Dance Passage 180° Leap

Dismount C Salto

No C Salto 0.3

No B Turn 0.2

FS+B Salto,Aerial 0.1

>2*ea* Λ or ИW 0.1

3A 3B 2C D E

**9.5 SV** +CV +D/E

VP

SR 0.5

No Dmt 0.3

**BONUS +0.1**

Dance≠CL ↑.2

Acro≠CL ↑.2

Last salto≠CL ↑.1

Spatial use ↑.1

*Thru-out* Art ↑.3 Foot ↑.2 MM≠Sync ↑.3

Dyn ↑.2 Pos/Flex↑.3 Rhy ↑.2 MM≠Relate↑.2

**SR 0.5 ea**

2-Salto Series

3 Different Saltos

Dance Passage 180° Leap

Dismount C Salto

No C Salto 0.3

No B Turn 0.2

FS+B Salto,Aerial 0.1

>2*ea* Λ or ИW 0.1