

BARS

8

CHOICE OF ELEMENTS ≠ CL			DISMOUNT ≠ CL	Cast before:	RESTRICTED 'RE'	Allowable "C"s = B		VP
1) Fwd circle/release "B" min	2 of 3	0.0	B or BA 0.00	Peach Salto or	More than 1 C (or any D/E) attempted = No VP & 0.5 off SV if Dismount, also -0.3 off SV	Cast HS ½	Toe-on HS ± ½	A (4) 0.1
2) Group 3/6/7 "B" min	1 of 3	0.1		Bail overshoot ½ turn =		Clear Hip HS ± ½	Stalder HS ± ½	B (4) 0.3
3) Pirouette min 180°	0 of 3	0.2	A 0.10	NO Amplitude deduction		1st Restricted C = B		

Pirouette must be on top of bar

B

A

D. Hanford

SR 0.5 ea

10.0 SV

___ 1 Bar Change	___ 0.3 -B VP	_____
___ 2 B-Elements, same or different:	___ 0.1 -A VP	
B Flight* or Turn**	___ 0.5 -SR	
B 3/6/7 clear circle*	___ 0.5 -'RE'	
___ Dismount A Salto	___ 0.3 -No Dmt	
<i>*Not in DMT **Not in Mt or DMT</i>		
	___ ↑.2 Vertical lack	
___ 0.1 ea ¾ Fwd Giant	___ ↑.1 DMT≠CL	
___ 0.1 ea Uncharacteristic	___ .1 .2 Elements	
	___ F 367 P	

HS Precision ↑.1 Dynamics ↑.2 *Thru-out*

SR 0.5 ea

10.0 SV

B

A

___ 1 Bar Change	___ 0.3 -B VP	_____
___ 2 B-Elements, same or different:	___ 0.1 -A VP	
B Flight* or Turn**	___ 0.5 -SR	
B 3/6/7 clear circle*	___ 0.5 -'RE'	
___ Dismount A Salto	___ 0.3 -No Dmt	
<i>*Not in DMT **Not in Mt or DMT</i>		
	___ ↑.2 Vertical lack	
___ 0.1 ea ¾ Fwd Giant	___ ↑.1 DMT≠CL	
___ 0.1 ea Uncharacteristic	___ .1 .2 Elements	
	___ F 367 P	

HS Precision ↑.1 Dynamics ↑.2 *Thru-out*

SR 0.5 ea

10.0 SV

B

A

___ 1 Bar Change	___ 0.3 -B VP	_____
___ 2 B-Elements, same or different:	___ 0.1 -A VP	
B Flight* or Turn**	___ 0.5 -SR	
B 3/6/7 clear circle*	___ 0.5 -'RE'	
___ Dismount A Salto	___ 0.3 -No Dmt	
<i>*Not in DMT **Not in Mt or DMT</i>		
	___ ↑.2 Vertical lack	
___ 0.1 ea ¾ Fwd Giant	___ ↑.1 DMT≠CL	
___ 0.1 ea Uncharacteristic	___ .1 .2 Elements	
	___ F 367 P	

HS Precision ↑.1 Dynamics ↑.2 *Thru-out*

BARS

8

CHOICE OF ELEMENTS ≠ CL	DISMOUNT ≠ CL	Cast before:	RESTRICTED 'RE'	Allowable "C"s = B	VP
1) Fwd circle/release "B" min 2 of 3 0.0	B or BA 0.00	Peach Salto or	More than 1 C (or any D/E) attempted	Cast HS ½ Toe-on HS ± ½	A (4) 0.1
2) Group 3/6/7 "B" min 1 of 3 0.1		Bail overshoot ½ turn =	= No VP & 0.5 off SV	Clear Hip HS ± ½ Stalder HS ± ½	B (4) 0.3
3) Pirouette min 180 0 of 3 0.2	A 0.10	NO Amplitude deduction	if Dismount, also -0.3 off SV	1st Restricted C = B	

Pirouette must be on top of bar

B

A

D. Hanford

SR 0.5 ea

10.0 SV

___ 1 Bar Change	___ 0.3 -B VP	_____
___ 2 B-Elements, same or different:	___ 0.1 -A VP	
B Flight* or Turn**	___ 0.5 -SR	
B 3/6/7 clear circle*	___ 0.5 -'RE'	
___ Dismount A Salto	___ 0.3 -No Dmt	
<i>*Not in DMT **Not in Mt or DMT</i>		

___ 0.1 ea ¾ Fwd Giant	___ ↑.2 Vertical lack
___ 0.1 ea Uncharacteristic	___ ↑.1 DMT≠CL
	___ .1 .2 Elements
	___ F 367 P

HS Precision ↑.1 Dynamics ↑.2 *Thru-out*

SR 0.5 ea

10.0 SV

B

A

___ 1 Bar Change	___ 0.3 -B VP	_____
___ 2 B-Elements, same or different:	___ 0.1 -A VP	
B Flight* or Turn**	___ 0.5 -SR	
B 3/6/7 clear circle*	___ 0.5 -'RE'	
___ Dismount A Salto	___ 0.3 -No Dmt	
<i>*Not in DMT **Not in Mt or DMT</i>		

___ 0.1 ea ¾ Fwd Giant	___ ↑.2 Vertical lack
___ 0.1 ea Uncharacteristic	___ ↑.1 DMT≠CL
	___ .1 .2 Elements
	___ F 367 P

HS Precision ↑.1 Dynamics ↑.2 *Thru-out*

SR 0.5 ea

10.0 SV

B

A

___ 1 Bar Change	___ 0.3 -B VP	_____
___ 2 B-Elements, same or different:	___ 0.1 -A VP	
B Flight* or Turn**	___ 0.5 -SR	
B 3/6/7 clear circle*	___ 0.5 -'RE'	
___ Dismount A Salto	___ 0.3 -No Dmt	
<i>*Not in DMT **Not in Mt or DMT</i>		

___ 0.1 ea ¾ Fwd Giant	___ ↑.2 Vertical lack
___ 0.1 ea Uncharacteristic	___ ↑.1 DMT≠CL
	___ .1 .2 Elements
	___ F 367 P

HS Precision ↑.1 Dynamics ↑.2 *Thru-out*