

**BEAM**

**6**

Time	ACRO Series (2 VP)	RESTRICTED ELEMENTS 'RE':	VP
1:30 warmup / <b>1:15</b> compete	Non-flight series Gps 5/6/7, 1 must achieve HS	No C skills allowed	A (5) 0.1
If >30 seconds & 10.0 SV	Not in Mount or Dismount	No VP credit & 0.5 off SV	B (1) 0.3
the CJ takes -0.5 off average	Handstand without turn must be held 2 seconds.	If 'RE' Dismount, then -0.3 off SV	

*Acro Flight may be in series or isolated*

A

B

**LEVEL 6 SR 0.5 ea**

- [ Non-flight Acro Series
- OR** 1 Acro Flight Element \_\_\_\_\_
- Leap or Jump 180° Split \_\_\_\_\_
- Full Turn on 1 foot \_\_\_\_\_
- Dismount "A" Salto/Aerial \_\_\_\_\_

<b>10.0 SV</b>	_____	.3 ea	-B VP
	_____	.1 ea	-A VP
	_____	.5 ea	-SR
	_____	.5 ea	'RE'
	_____	0.3	No Dmt

<b>Thru-out</b>	Art ↑.3	Foat ↑.2	Dyn ↑.2
	Pos/Flx ↑.3	Rhy ↑.2	Sure ↑.2

A

B

**LEVEL 6 SR 0.5 ea**

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**Thru-out** Art ↑.3 Foot ↑.2 Dyn ↑.2  
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