

**BARS**

**XP**

		<b>RESTRICTED 'RE'</b>	<b>VP</b>
Long Hang Pullover from cast = 360° circle	May perform 1 Tap/Underswing - Counterswing	No C or higher VP*	A (6) 0.1
Clear Hip Handstand = Allowable C	without deduction <i>Additional = extra swing - 0.3</i>	<i>except Clear hip HS</i>	B (1) 0.3
Cast 89° - 21° from vertical = A	Cast squat-on = 1 VP	No VP & 0.5 off SV	

Maximum execution deductions: 4.0

Courtesy Score: 4.0

A

B

**X PLATINUM SR 0.5 ea**

Kip \_\_\_\_\_

Skill to front support ↑ horizontal  
- Not Mt/Dmt

360° Circle -Not Mt/Dmt \_\_\_\_\_

Dismount HB \_\_\_\_\_

**10.0 SV** Missing

\_\_\_\_\_ .3 ea -B VP

\_\_\_\_\_ .1 ea -A VP

\_\_\_\_\_ .5 ea -SR

\_\_\_\_\_ .5 ea -'RE'

\_\_\_\_\_ 0.3 No Dmt

Thru-out Dynamics ↑.2

A

B

**X PLATINUM SR 0.5 ea**

Kip \_\_\_\_\_

Skill to front support ↑ horizontal  
- Not Mt/Dmt

360° Circle -Not Mt/Dmt \_\_\_\_\_

Dismount HB \_\_\_\_\_

**10.0 SV** Missing

\_\_\_\_\_ .3 ea -B VP

\_\_\_\_\_ .1 ea -A VP

\_\_\_\_\_ .5 ea -SR

\_\_\_\_\_ .5 ea -'RE'

\_\_\_\_\_ 0.3 No Dmt

Thru-out Dynamics ↑.2

A

B

**X PLATINUM SR 0.5 ea**

Kip \_\_\_\_\_

Skill to front support ↑ horizontal  
- Not Mt/Dmt

360° Circle -Not Mt/Dmt \_\_\_\_\_

Dismount HB \_\_\_\_\_

**10.0 SV** Missing

\_\_\_\_\_ .3 ea -B VP

\_\_\_\_\_ .1 ea -A VP

\_\_\_\_\_ .5 ea -SR

\_\_\_\_\_ .5 ea -'RE'

\_\_\_\_\_ 0.3 No Dmt

Thru-out Dynamics ↑.2

**BARS**

**XP**

		<b>RESTRICTED 'RE'</b>	<b>VP</b>
Long Hang Pullover from cast = 360° circle	May perform 1 Tap/Underswing - Counterswing	<b>No C or higher VP*</b>	<b>A (6) 0.1</b>
Clear Hip Handstand = Allowable C	without deduction <i>Additional = extra swing - 0.3</i>	<i>except Clear hip HS</i>	<b>B (1) 0.3</b>
Cast 89° - 21° from vertical = A	Cast squat-on = 1 VP	<b>No VP &amp; 0.5 off SV</b>	

Maximum execution deductions: 4.0

Courtesy Score: 4.0

A

B

**X PLATINUM SR 0.5 ea**

Kip \_\_\_\_\_

Skill to front support ↑ horizontal  
- Not Mt/Dmt \_\_\_\_\_

360° Circle -Not Mt/Dmt \_\_\_\_\_

Dismount HB \_\_\_\_\_

**10.0 SV** Missing

- \_\_\_\_\_ .3 ea -B VP
- \_\_\_\_\_ .1 ea -A VP
- \_\_\_\_\_ .5 ea -SR
- \_\_\_\_\_ .5 ea -'RE'
- \_\_\_\_\_ 0.3 No Dmt

Thru-out Dynamics ↑.2

A

B

**X PLATINUM SR 0.5 ea**

Kip \_\_\_\_\_

Skill to front support ↑ horizontal  
- Not Mt/Dmt \_\_\_\_\_

360° Circle -Not Mt/Dmt \_\_\_\_\_

Dismount HB \_\_\_\_\_

**10.0 SV** Missing

- \_\_\_\_\_ .3 ea -B VP
- \_\_\_\_\_ .1 ea -A VP
- \_\_\_\_\_ .5 ea -SR
- \_\_\_\_\_ .5 ea -'RE'
- \_\_\_\_\_ 0.3 No Dmt

Thru-out Dynamics ↑.2

A

B

**X PLATINUM SR 0.5 ea**

Kip \_\_\_\_\_

Skill to front support ↑ horizontal  
- Not Mt/Dmt \_\_\_\_\_

360° Circle -Not Mt/Dmt \_\_\_\_\_

Dismount HB \_\_\_\_\_

**10.0 SV** Missing

- \_\_\_\_\_ .3 ea -B VP
- \_\_\_\_\_ .1 ea -A VP
- \_\_\_\_\_ .5 ea -SR
- \_\_\_\_\_ .5 ea -'RE'
- \_\_\_\_\_ 0.3 No Dmt

Thru-out Dynamics ↑.2